

# Neurocinematics



David J. Heeger

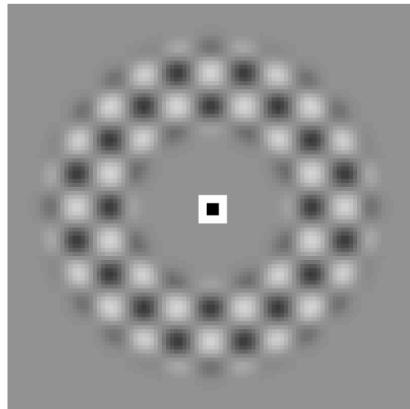
Uri Hasson

Nava Rubin

Barbara Knappmeyer

# How the human brain interacts with the world in real life

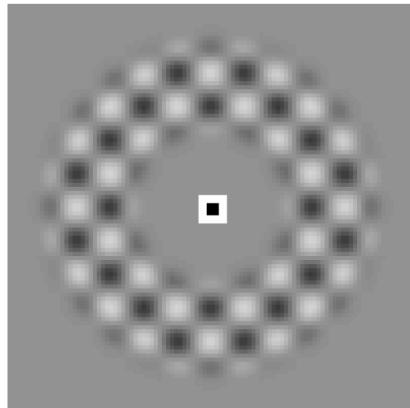
Simple sensory stimuli:



# How the human brain interacts with the world in real life

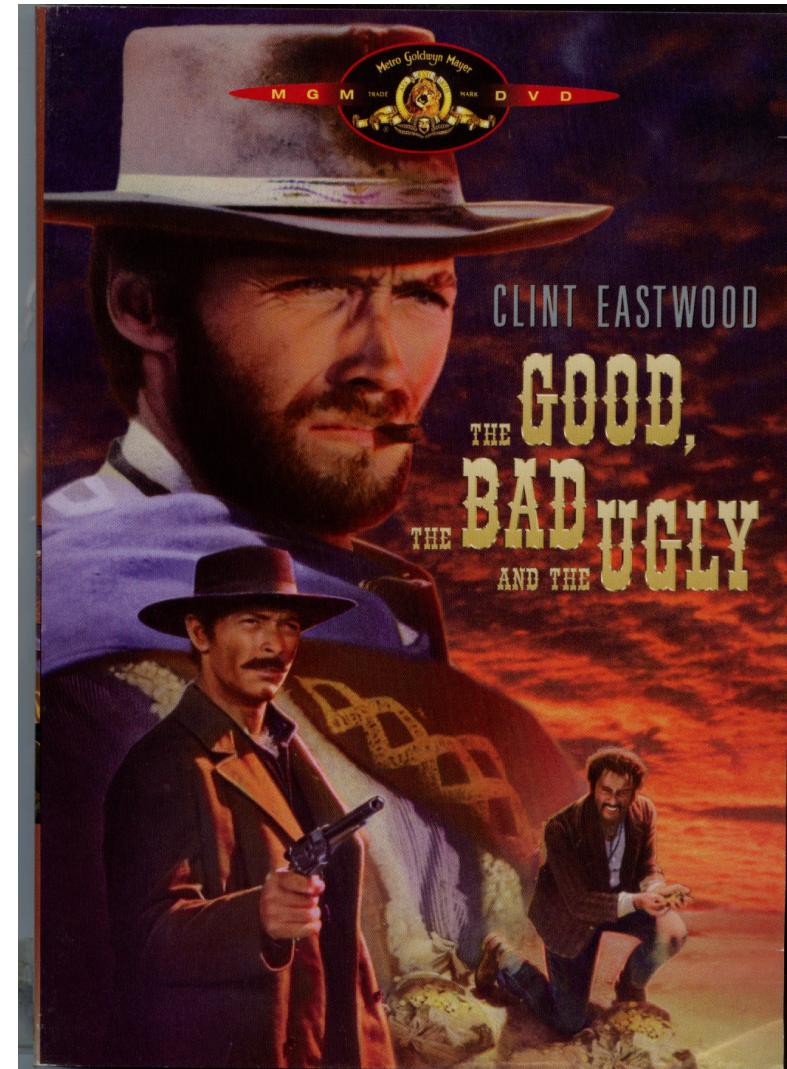
The full complexity of real life:

Simple sensory stimuli:



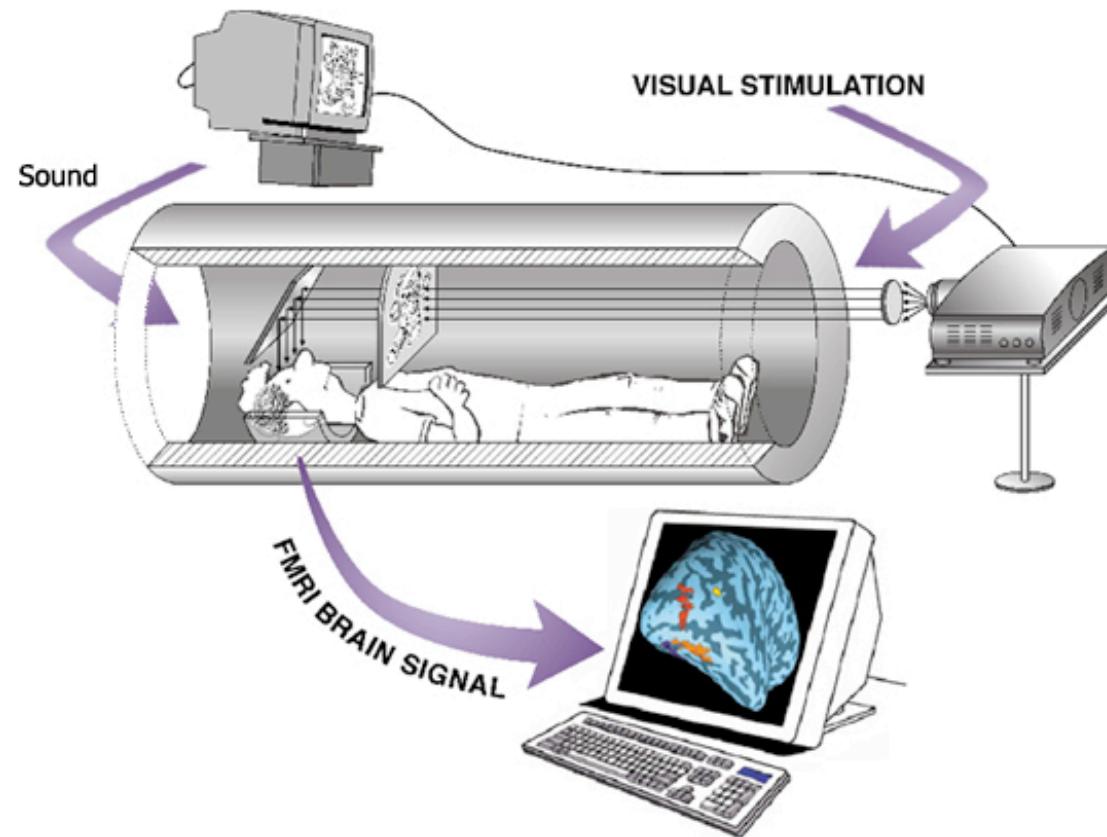
Hasson et al., Science (2004)  
see also:

- Bartels & Zeki, Hum Brain Mapp (2004)
- Bartels & Zeki, Neuroimage (2004)



# Protocol

- 1) Put subject in scanner
- 2) Instructions: "just watch"
- 3) Start movie & fMRI acquisition



# Events unfold over time

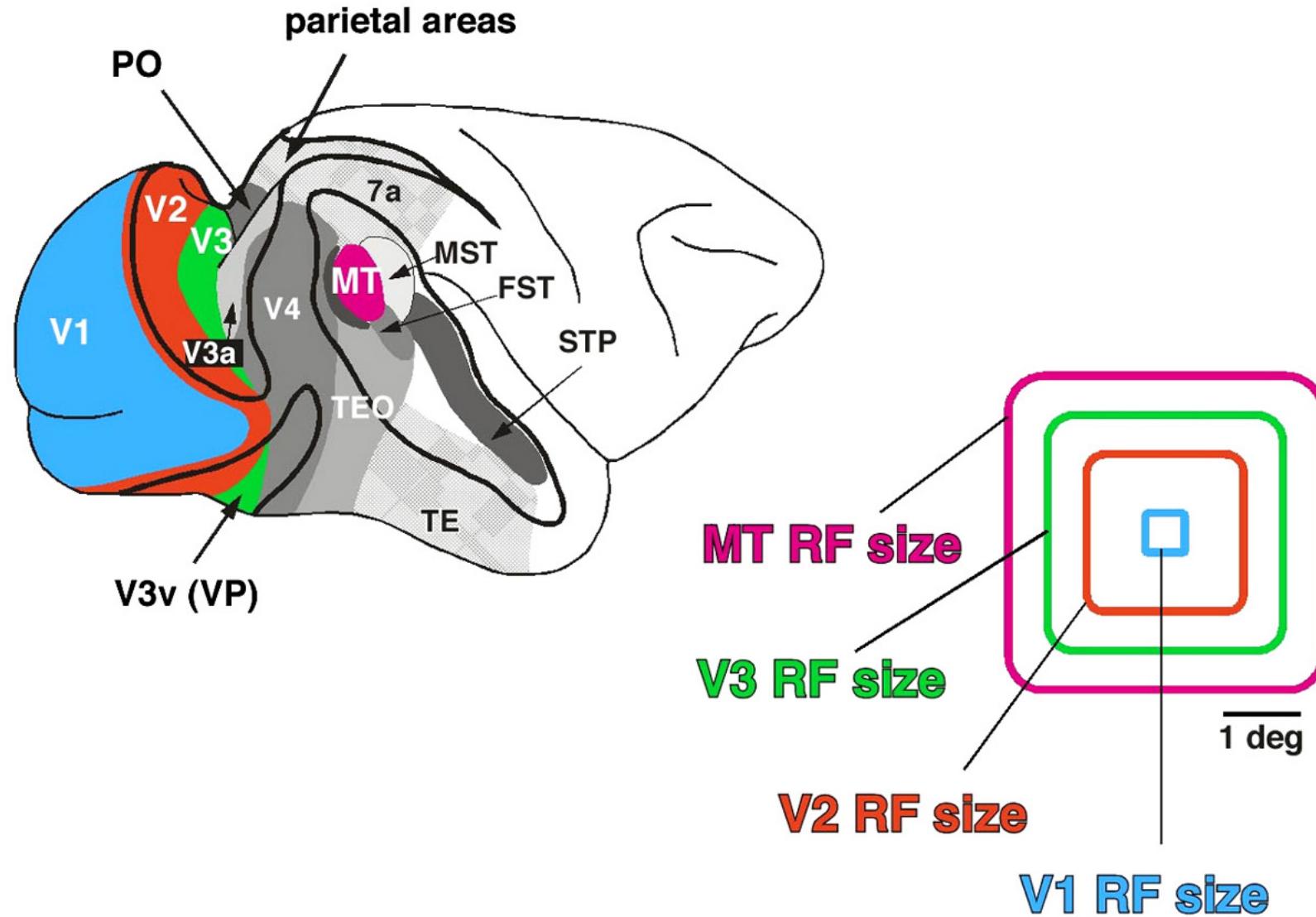
# Events unfold over time



# Hypothesis

Hierarchy of increasing "temporal receptive windows" from low level (sensory) to higher level (perceptual and cognitive) brain areas, i.e., responsive to sensory information accumulated over different time scales.

# Analogy: increasing receptive field size



# Experimental manipulation of time

Backward

Scrambled

# Experimental manipulation of time



Backward



Scrambled

# Experimental manipulation of time

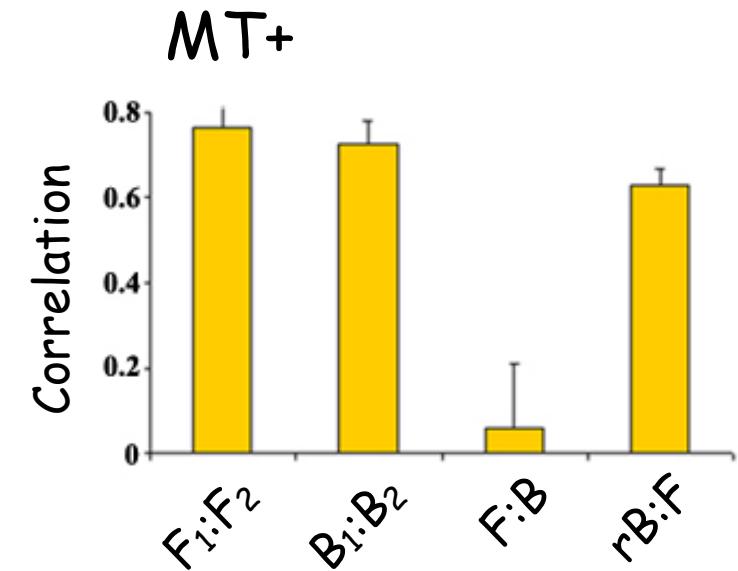
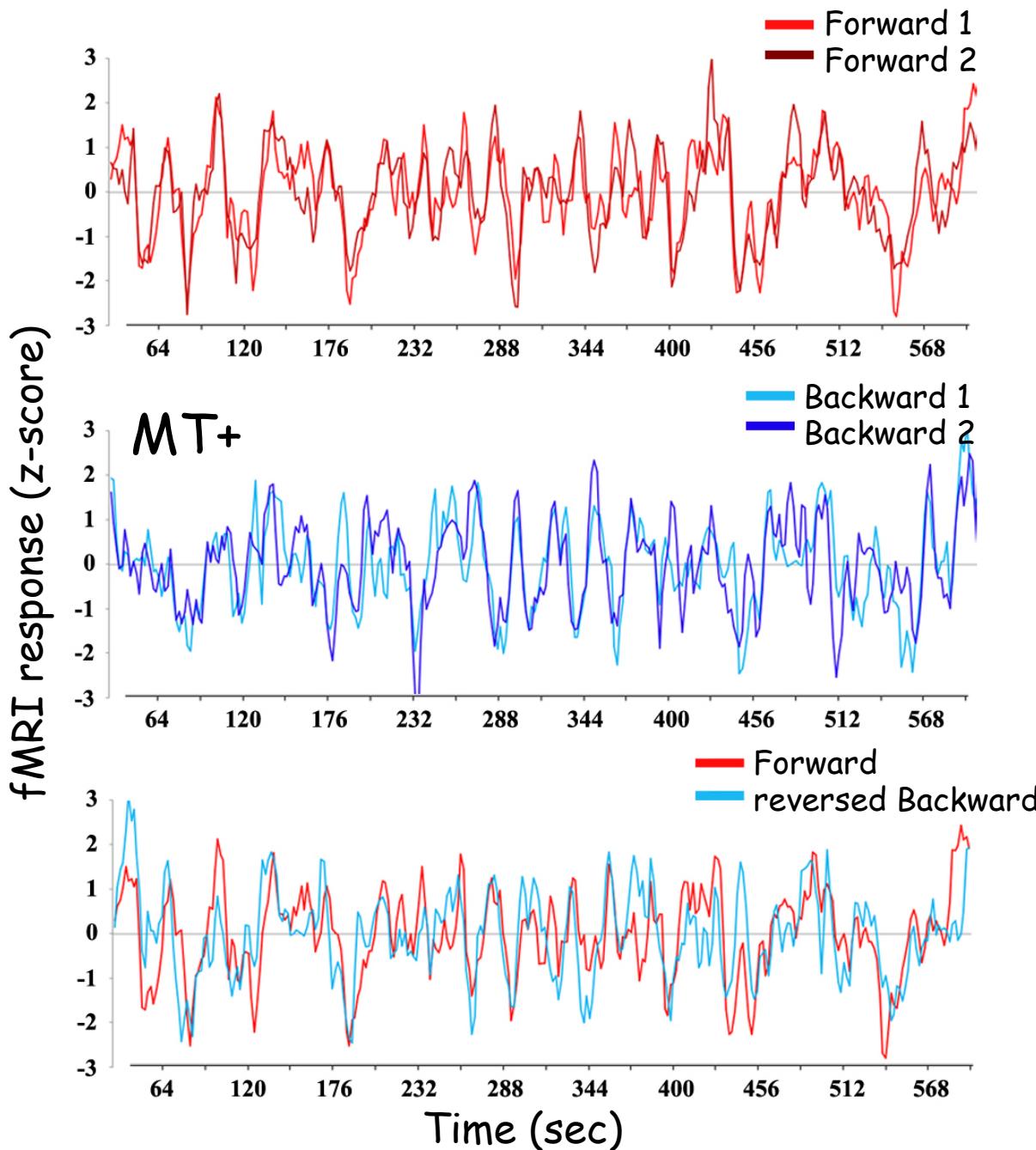


Backward



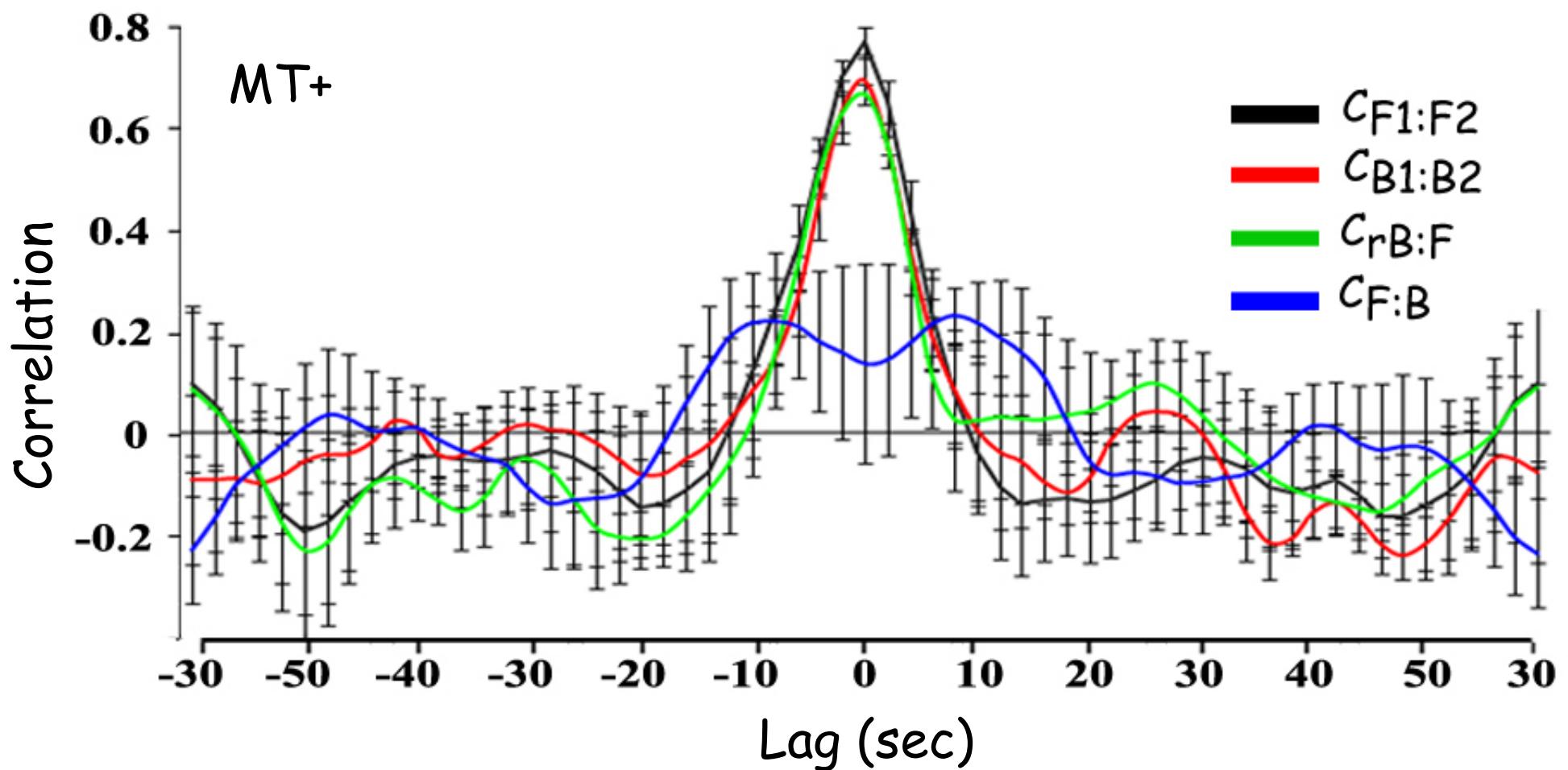
Scrambled

# MT+ operates at a short time scale

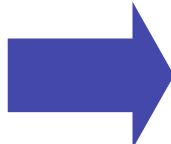


Hasson et al., J Neurosci (2008)

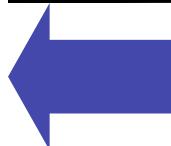
# Independence of time reversal



# Why are MT+ responses time-reversible?



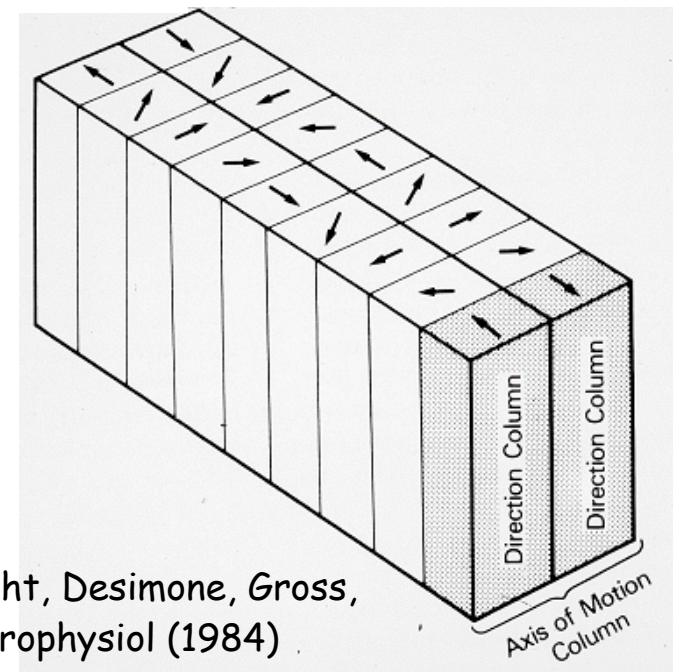
Forward: left to right movement



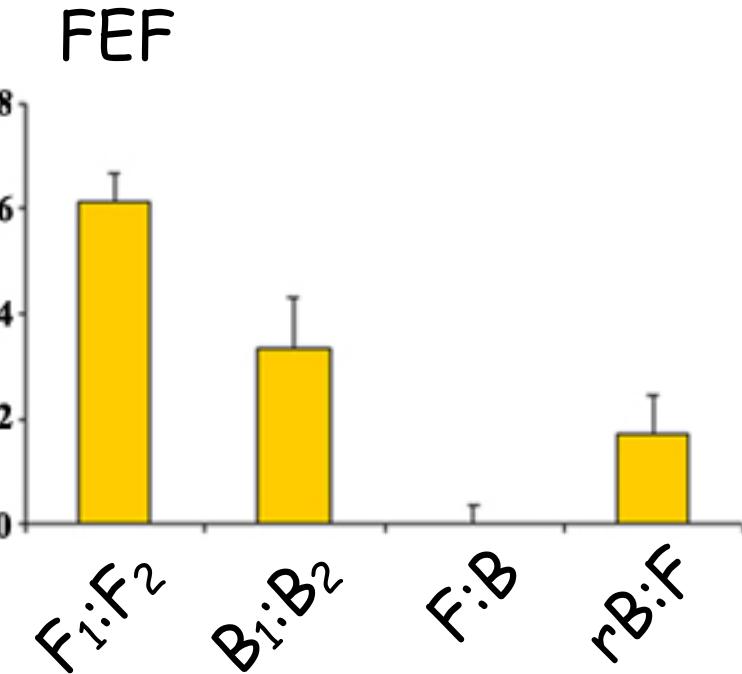
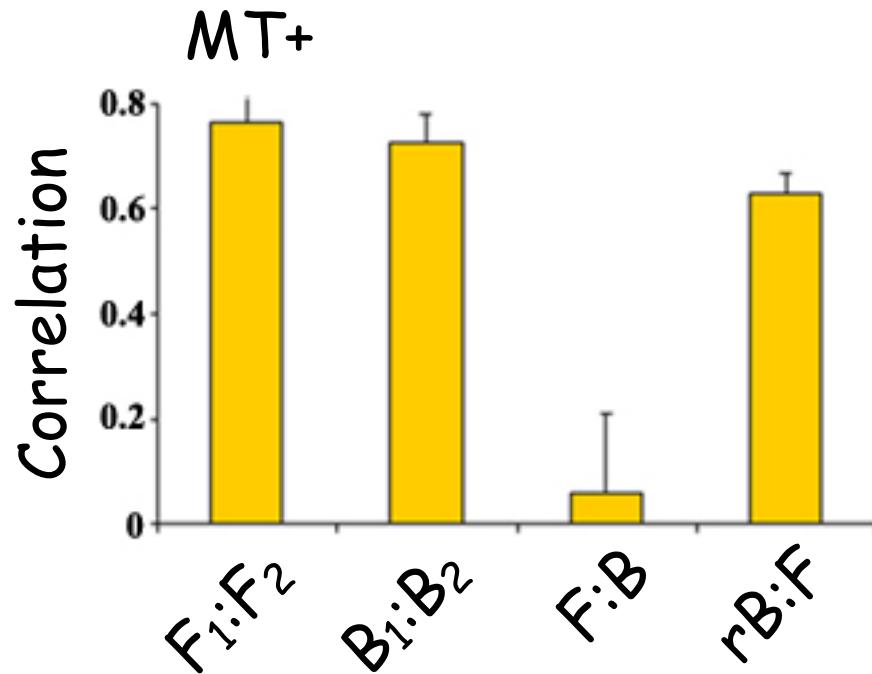
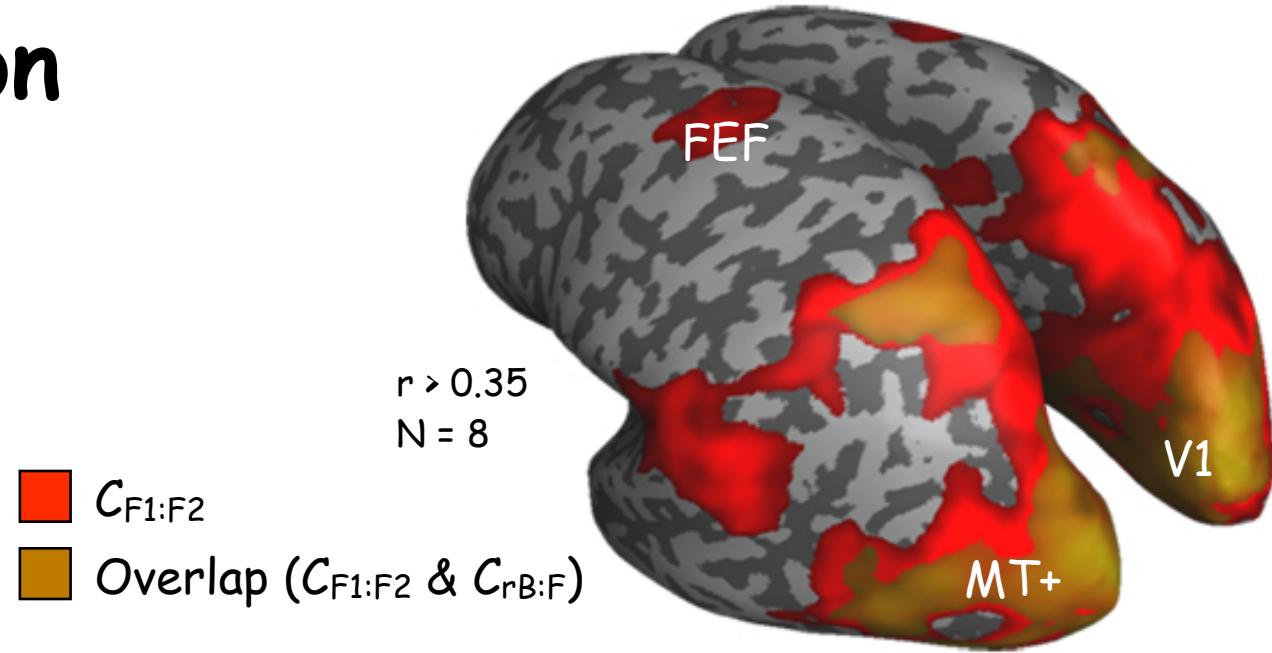
Backward: right to left movement

MT+ voxel: equal numbers of right- and left-selective neurons, with symmetrical responses to onsets and offsets.

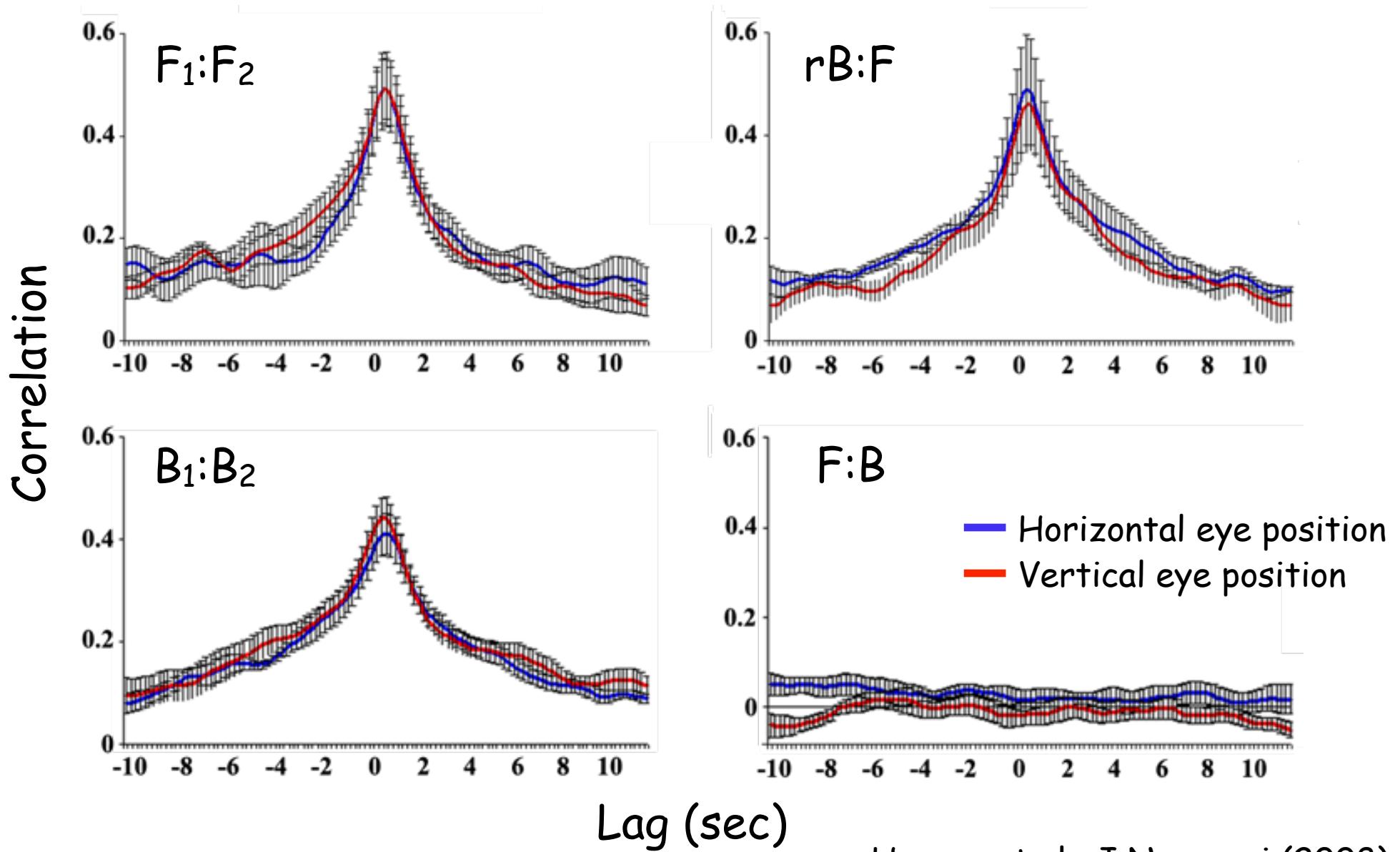
Albright, Desimone, Gross,  
J Neurophysiol (1984)



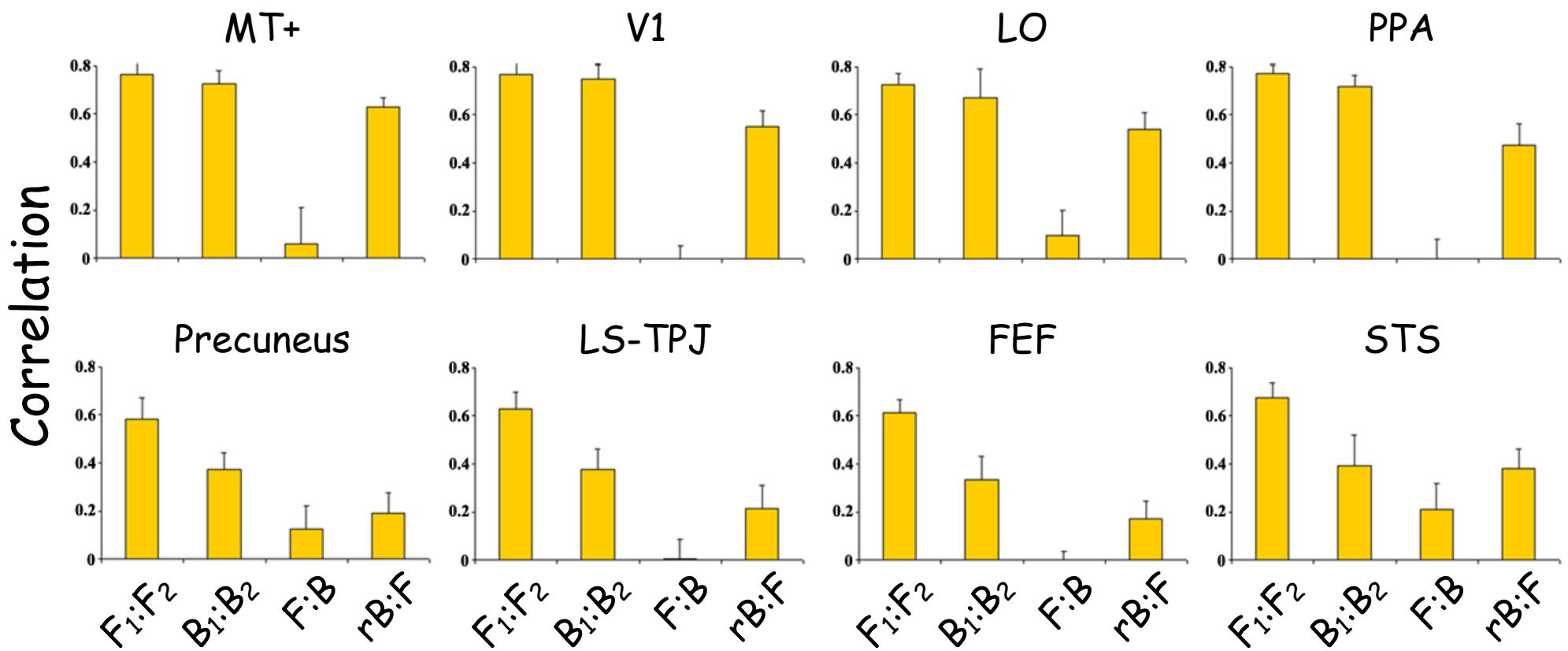
# Dependence on time reversal



# Reproducible eye movements regardless of time reversal



# Dependence on time reversal



# Parametric manipulation of time scale

Short (~4 sec)

Medium (~12 sec)

Long (~36 sec)

# Parametric manipulation of time scale



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Medium (~12 sec)

Long (~36 sec)

# Parametric manipulation of time scale



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Long (~36 sec)

# Parametric manipulation of time scale



Short (~4 sec)

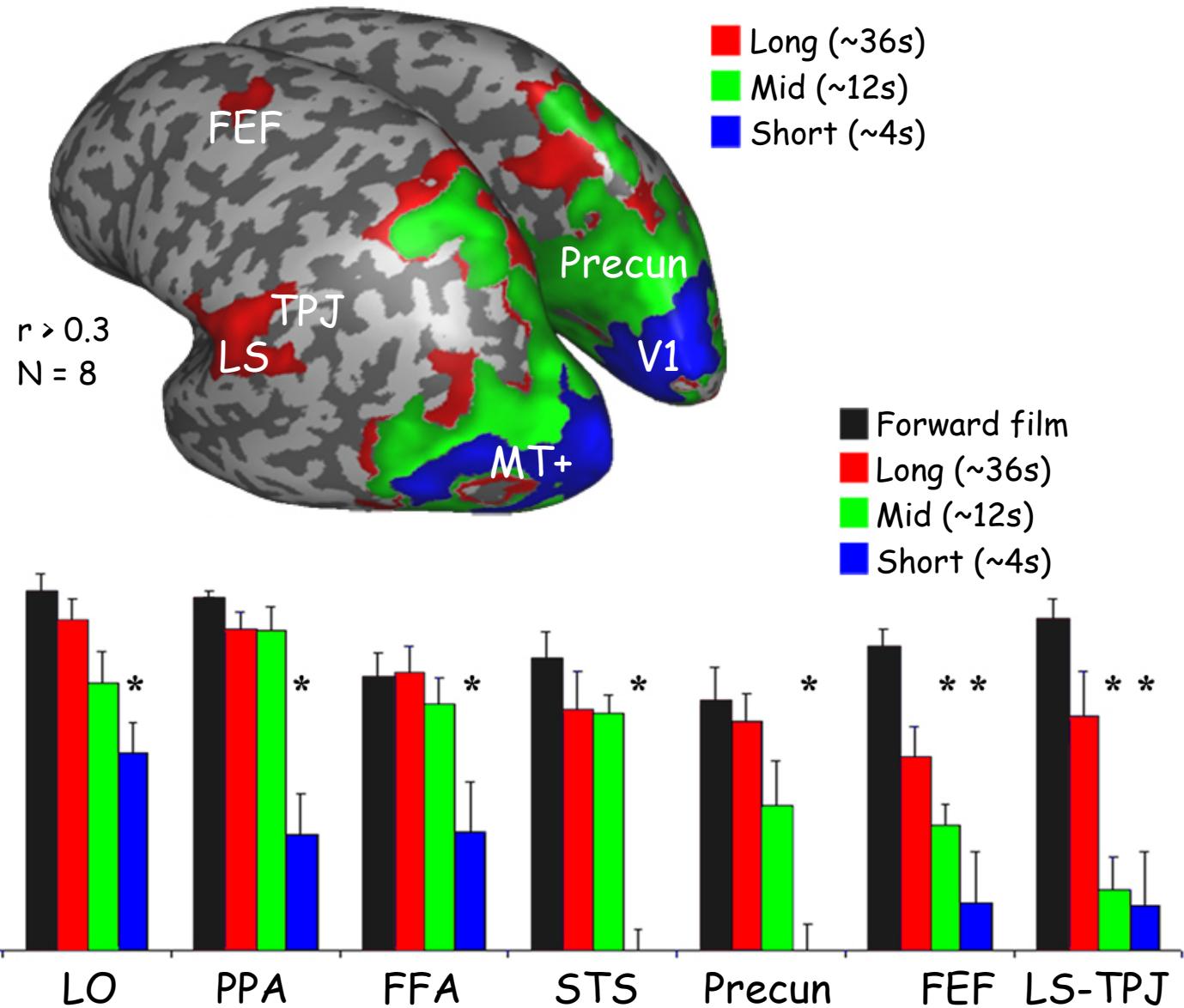


Medium (~12 sec)



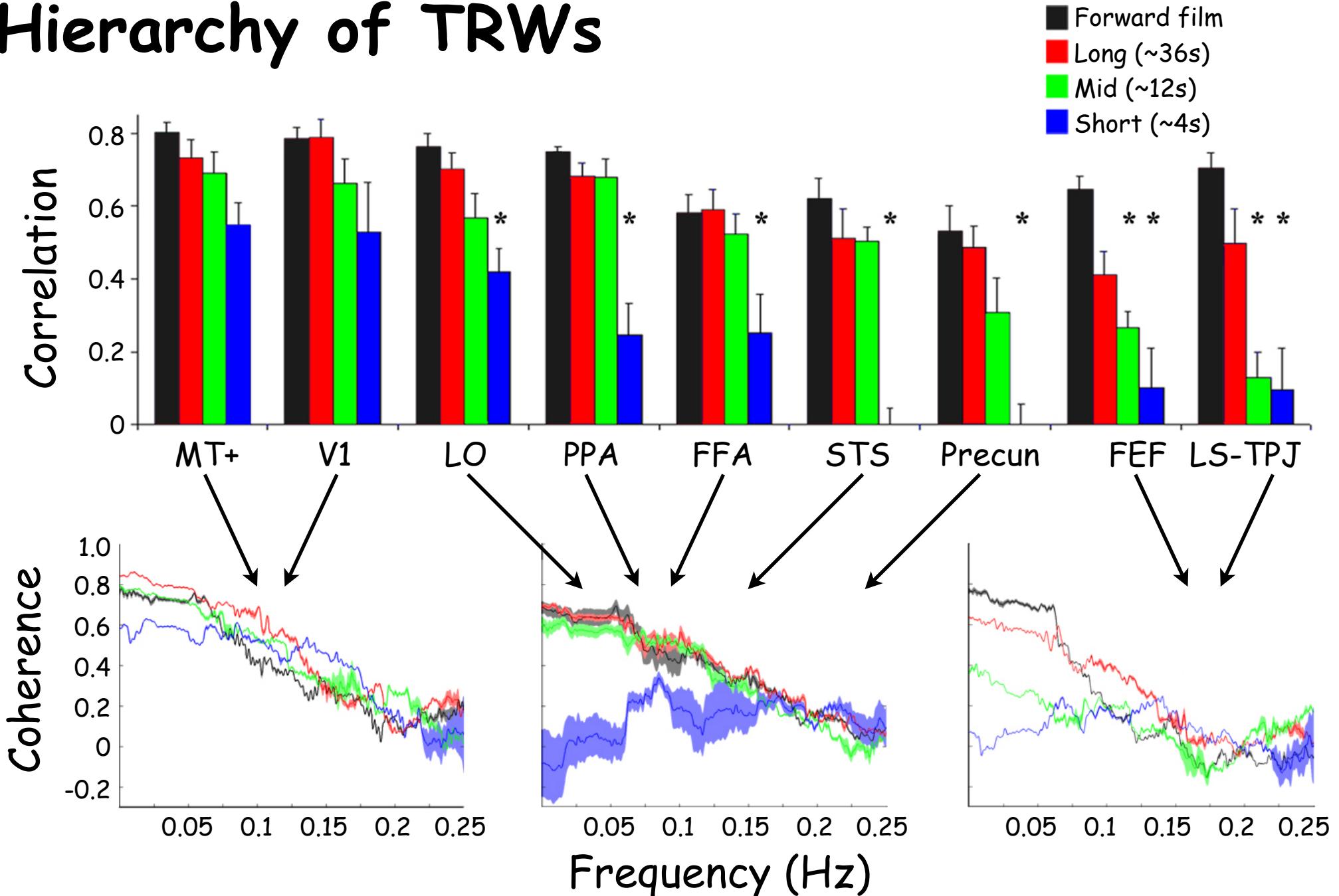
Long (~36 sec)

# Hierarchy of TRWs



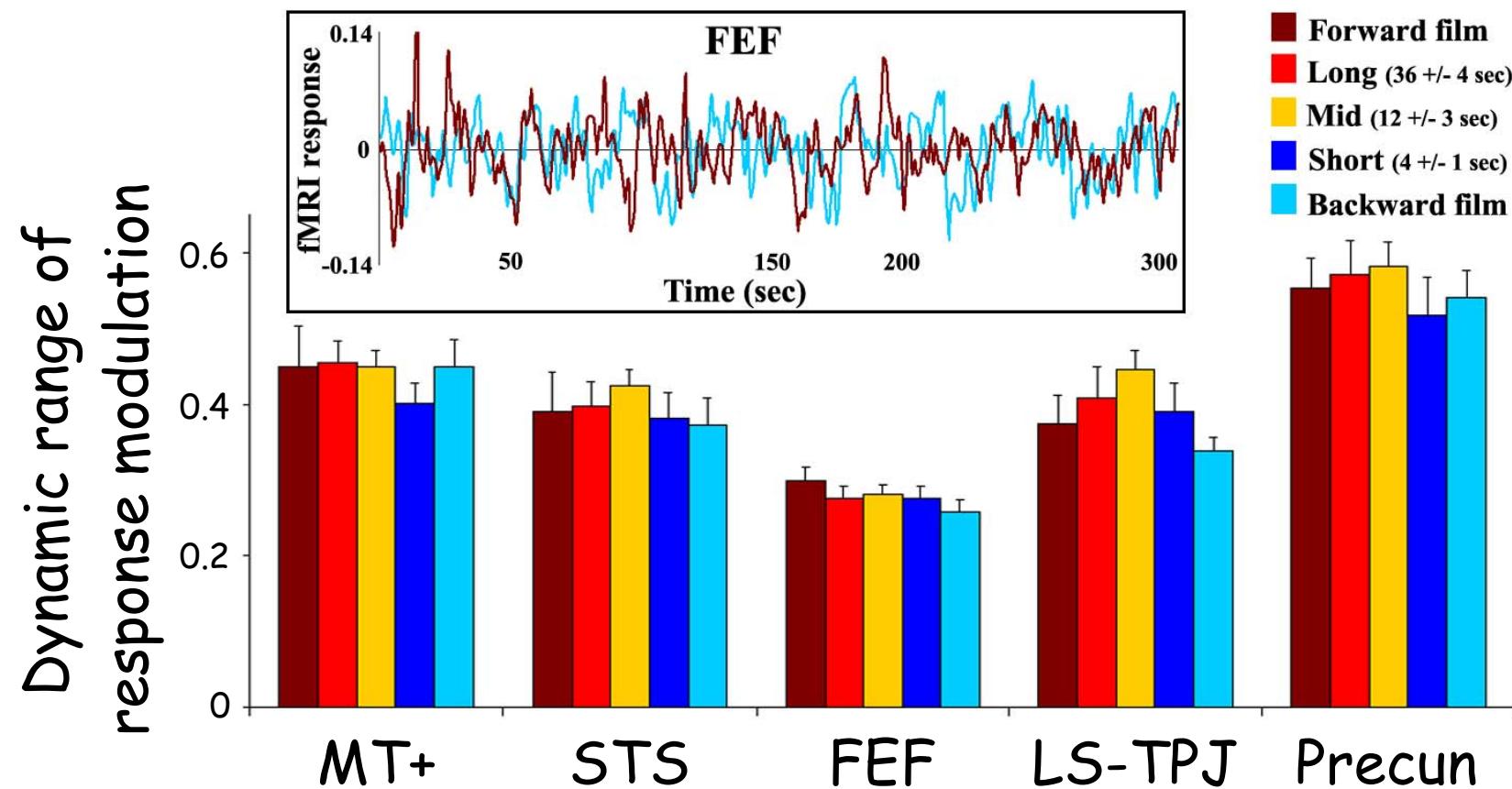
Hasson et al., J Neurosci (2008)

# Hierarchy of TRWs

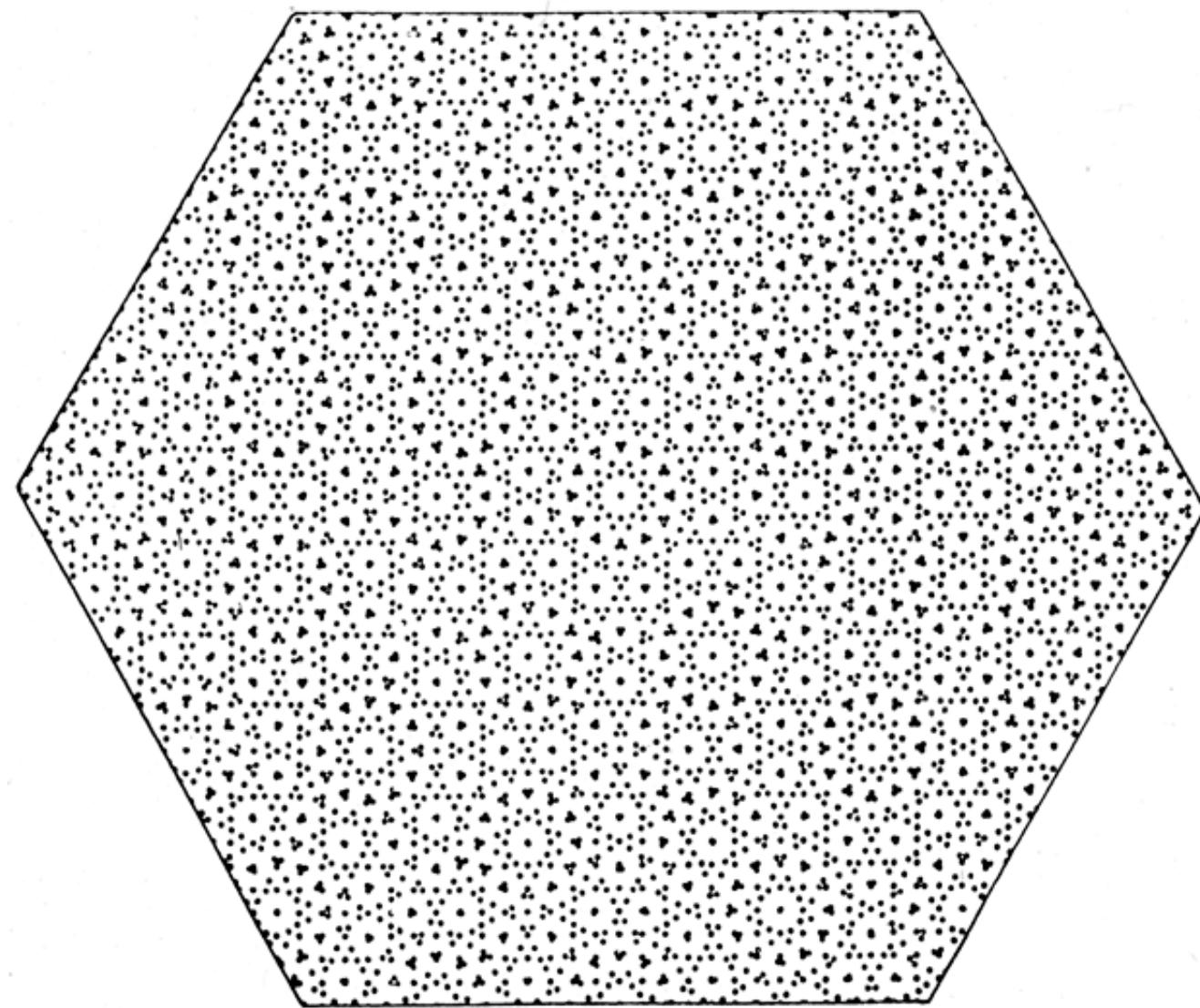


Hasson et al., J Neurosci (2008)

# Dissociation between response amplitude and reliability



Strong response amplitudes for all conditions regardless of temporal receptive window.



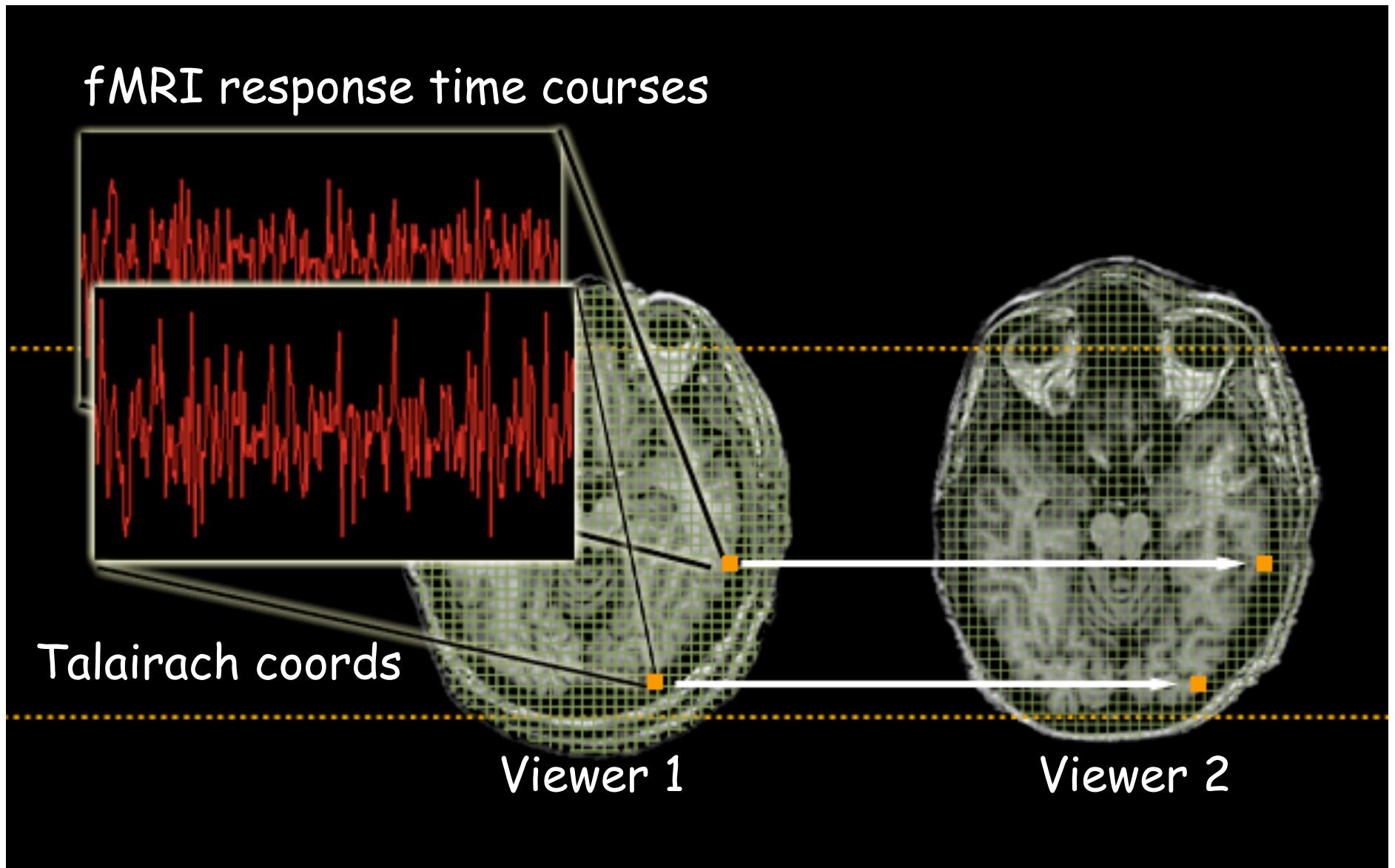
Marroquin (1976)

# Neurocinematics



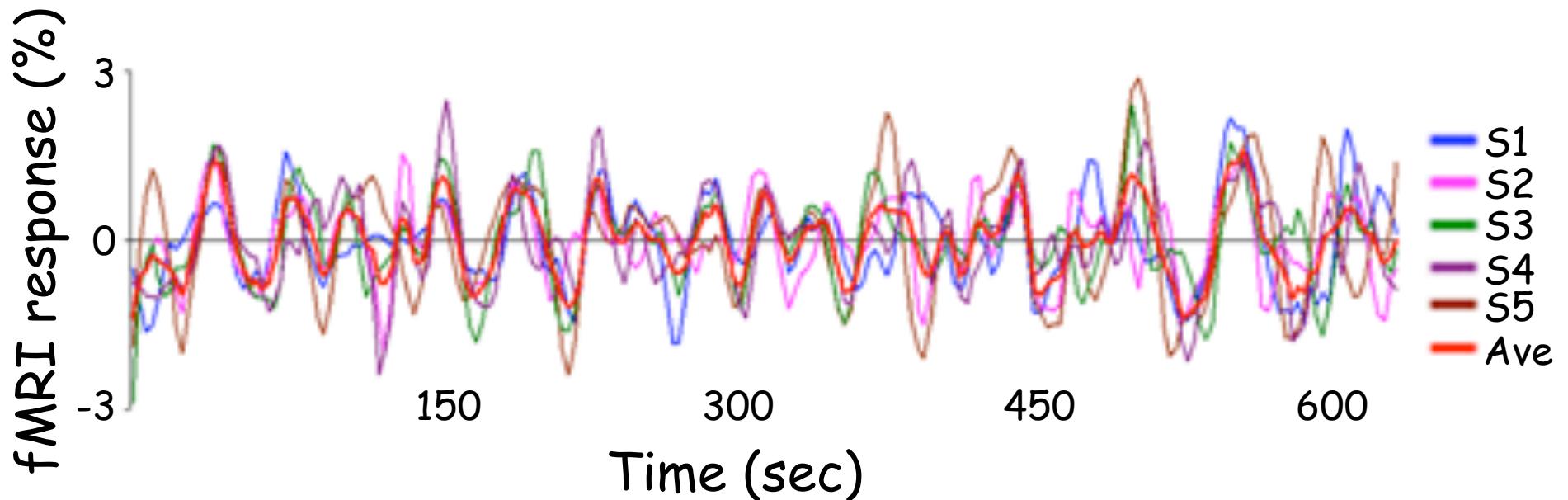
Measuring the effectiveness (i.e., level of experimental control) of popular media on viewers' brains .

# Inter-subject correlation

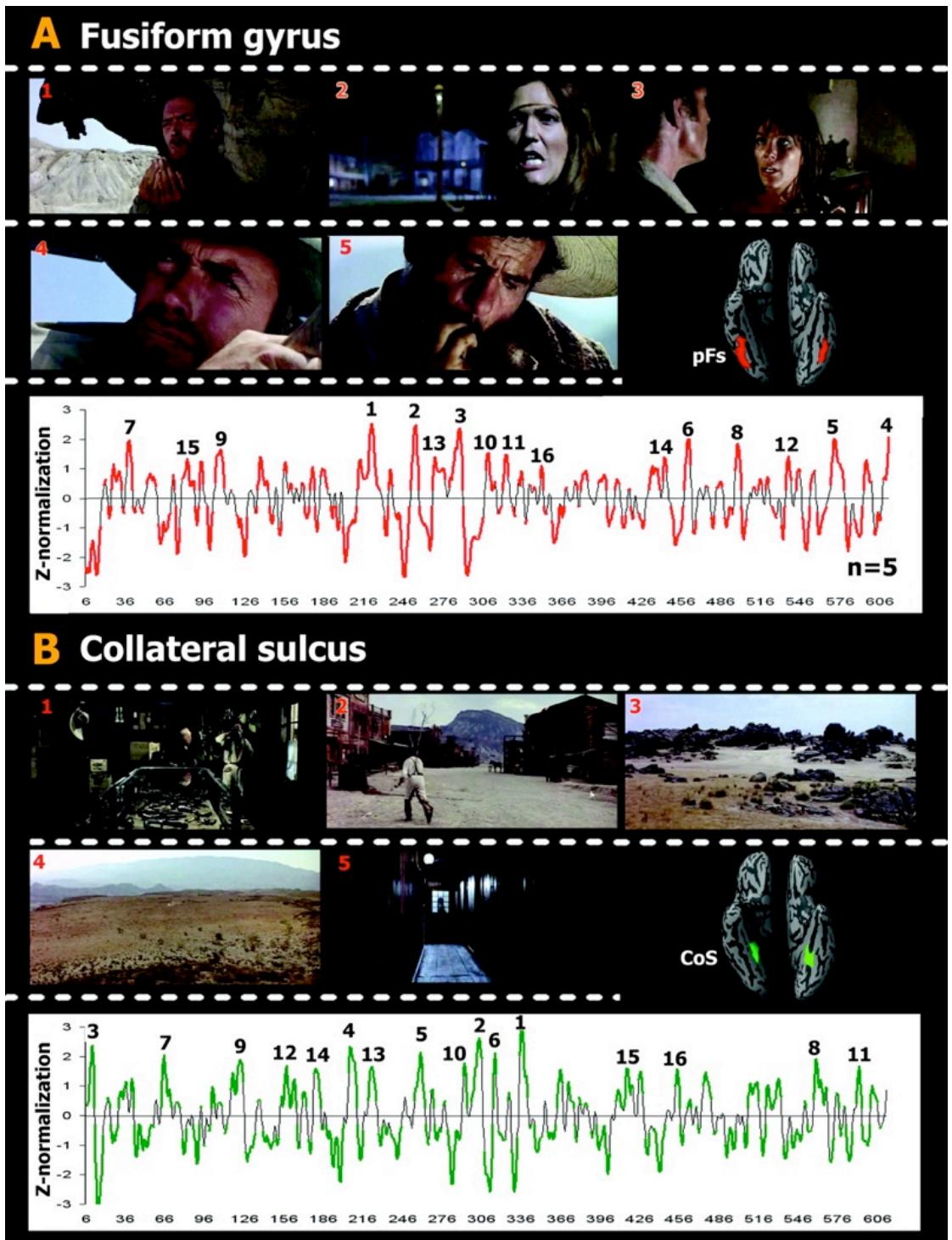


# Inter-subject correlation (ISC)

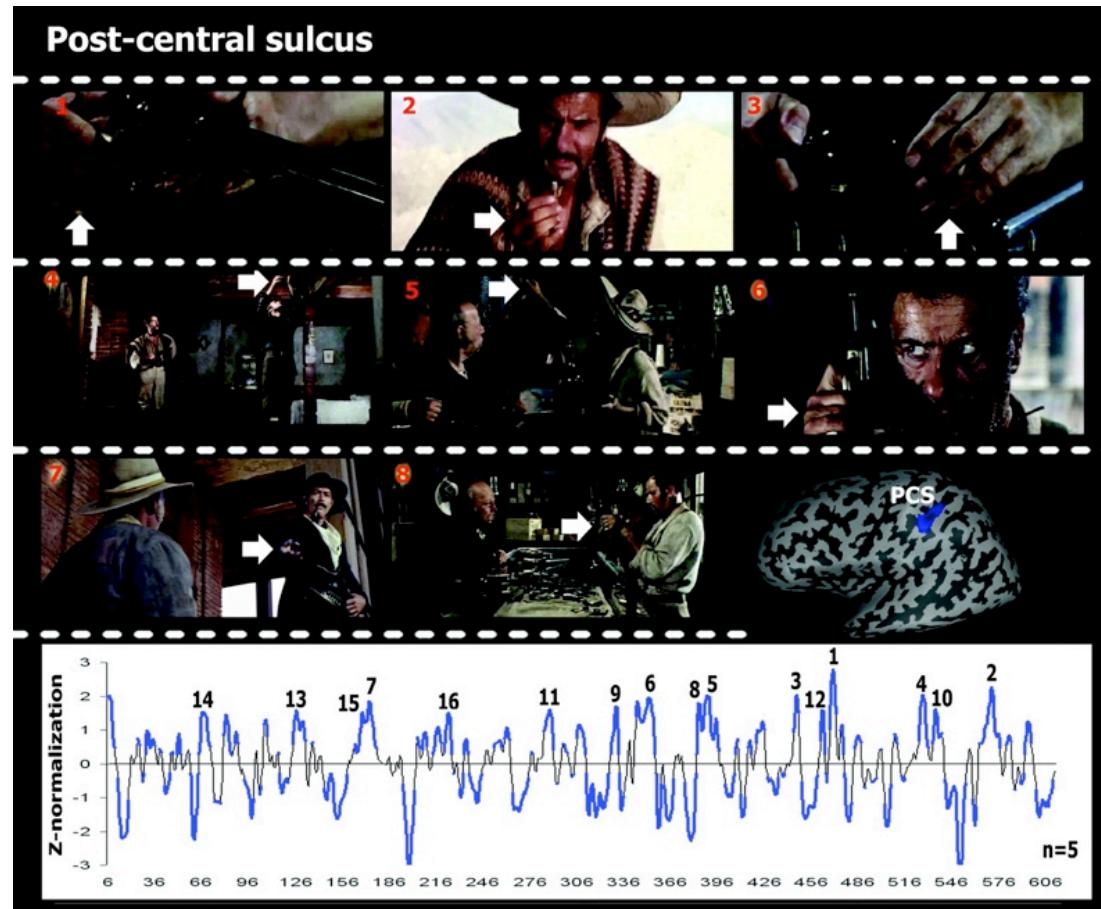
FFA: mean ISC = 0.45



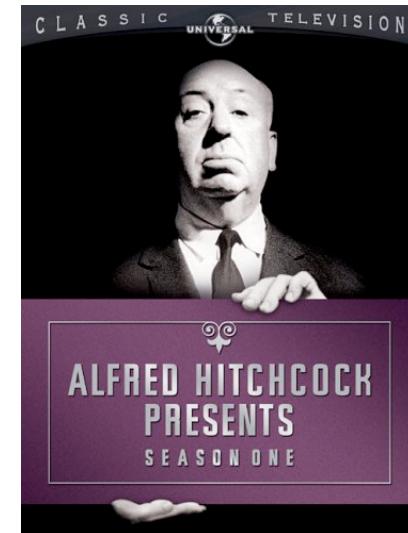
# Functional specialization: faces & places



# Functional specialization: hand movements

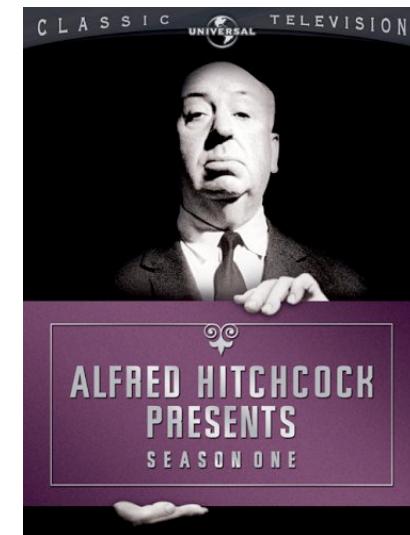


# Maximizing ISC (control over brain activity)



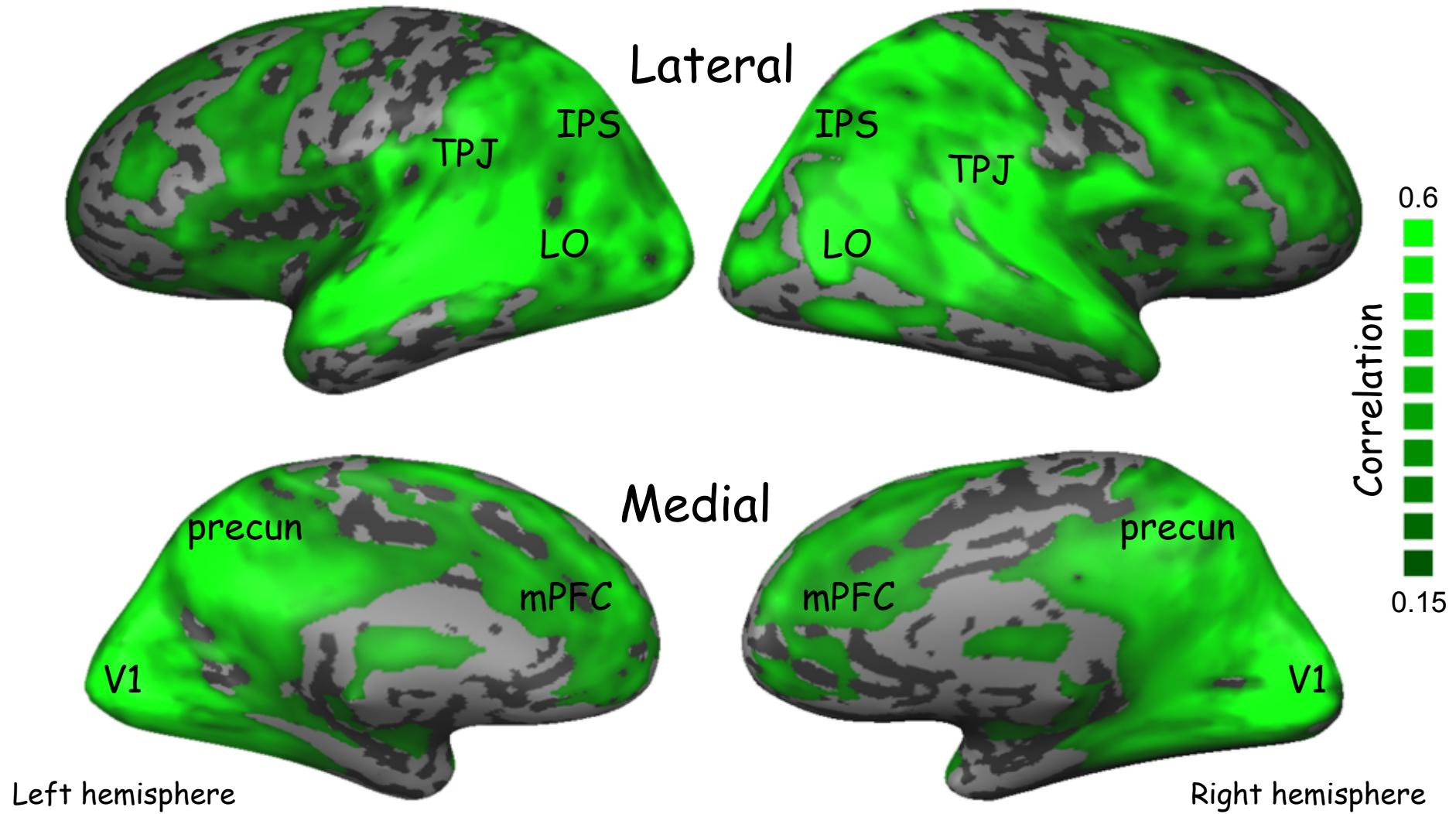
Hasson, Knappmeyer et al., Projections (2008)

# Maximizing ISC (control over brain activity)



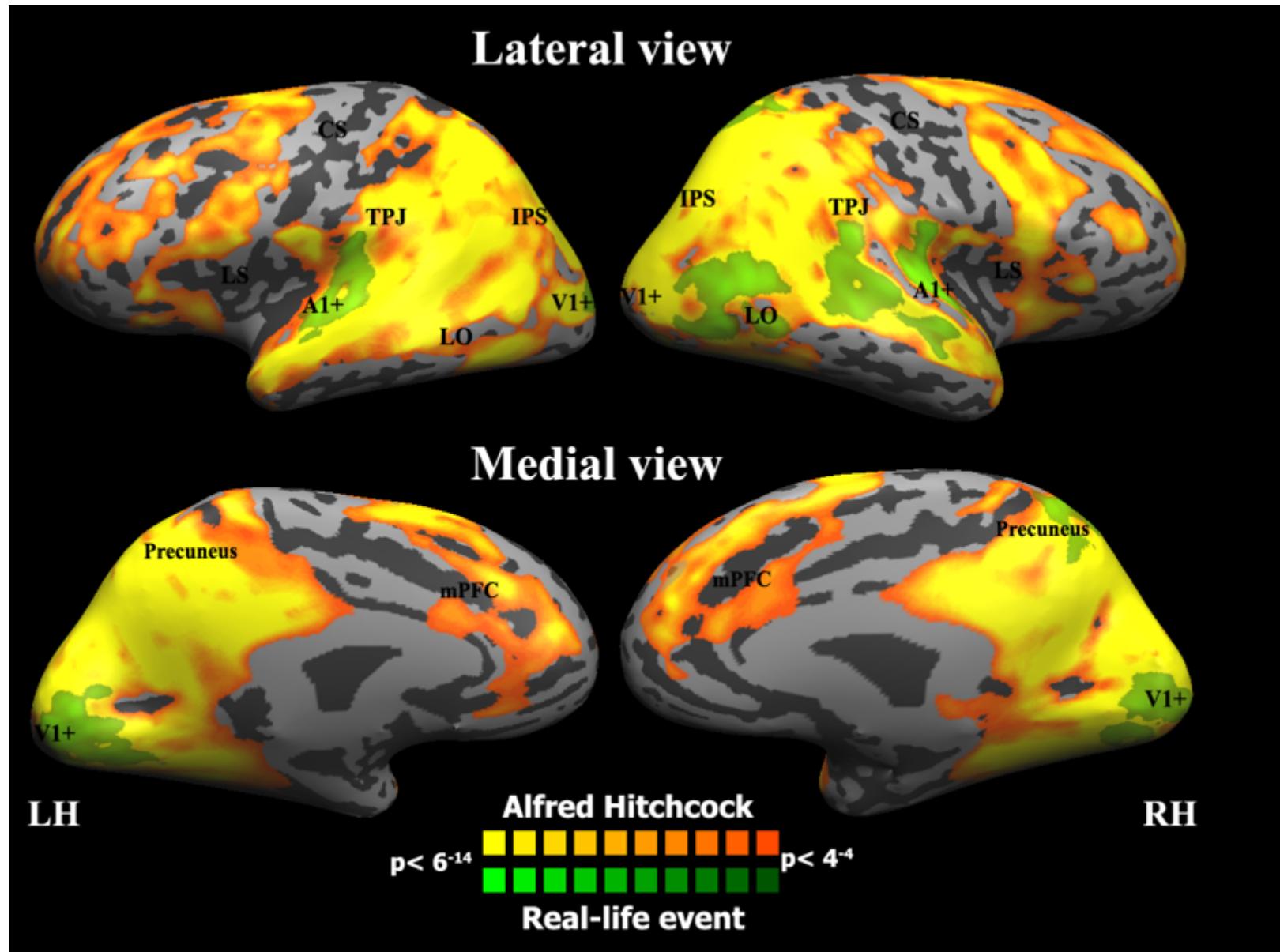
Hasson, Knappmeyer et al., Projections (2008)

# ISC for Hitchcock

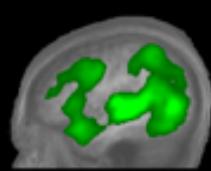


Hasson, Knappmeyer et al., Projections (2008)

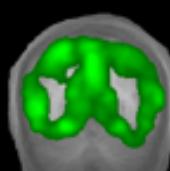
# ISC depends on stimulus content



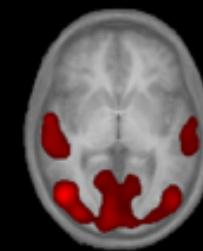
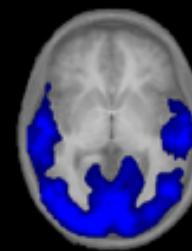
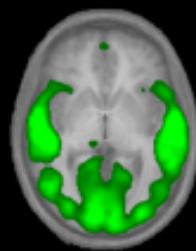
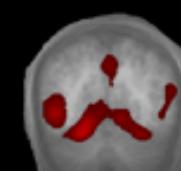
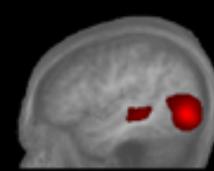
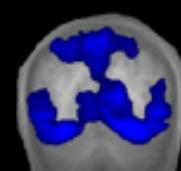
**Bang! You're Dead**  
(Alfred Hitchcock)



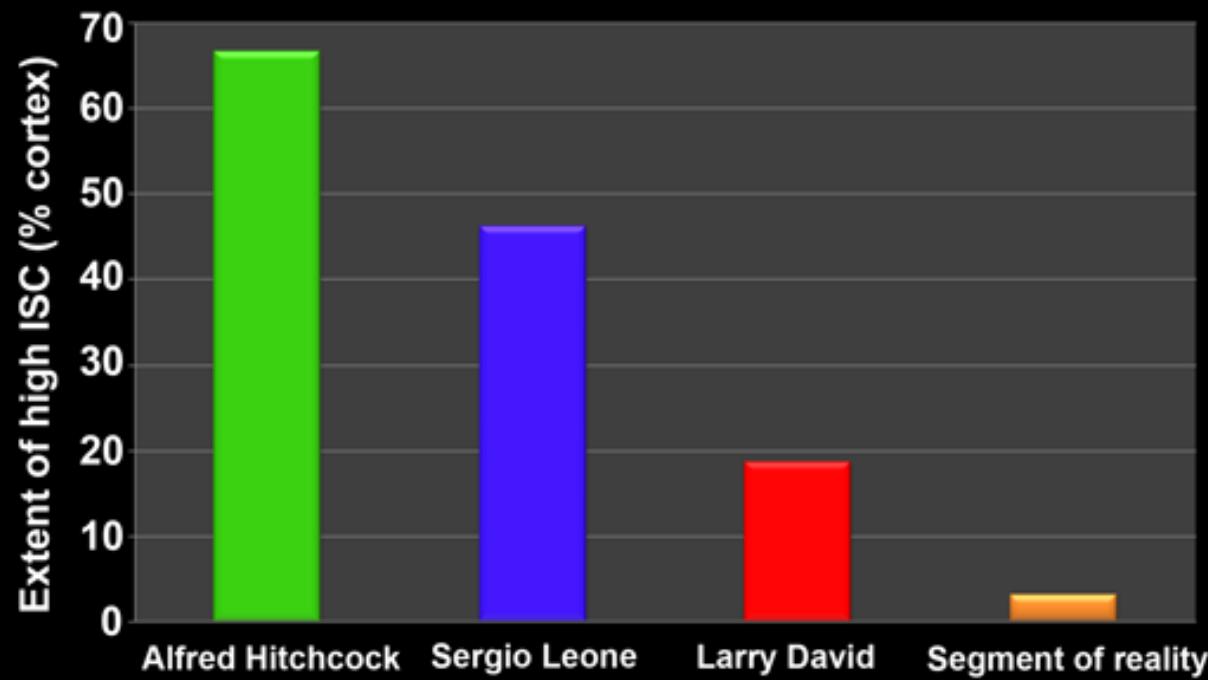
**The Good bad and ugly**  
(Sergio Leone)



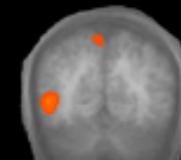
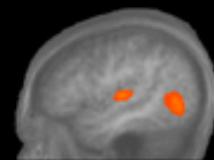
**Curb Your Enthusiasm**  
(Larry David)



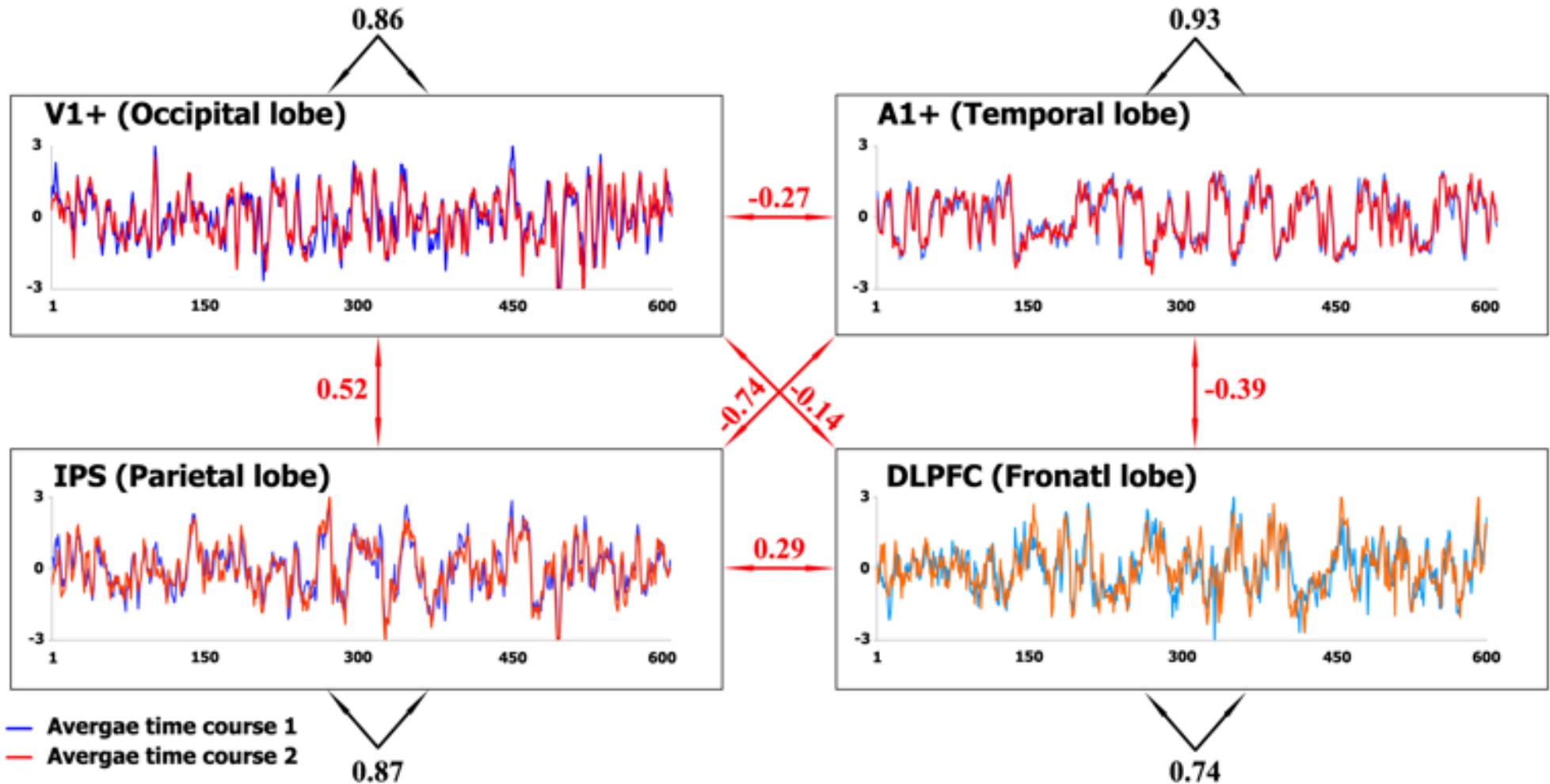
### Extent of ISC for different movies



**Washington Square Park**  
(segment of reality)



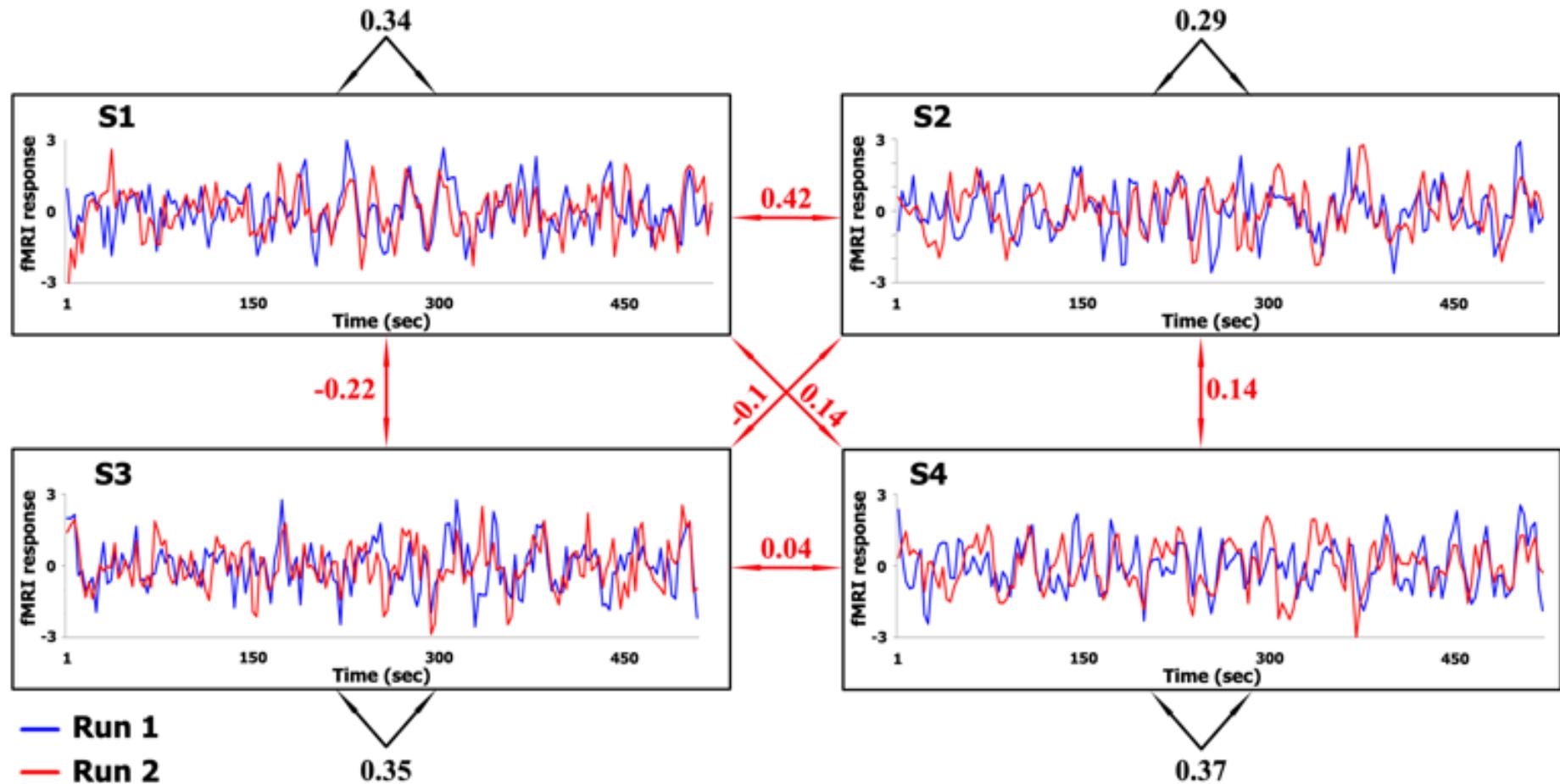
# Selectivity of ISC



Similar responses across subjects for each brain area.  
Different responses across brain areas.

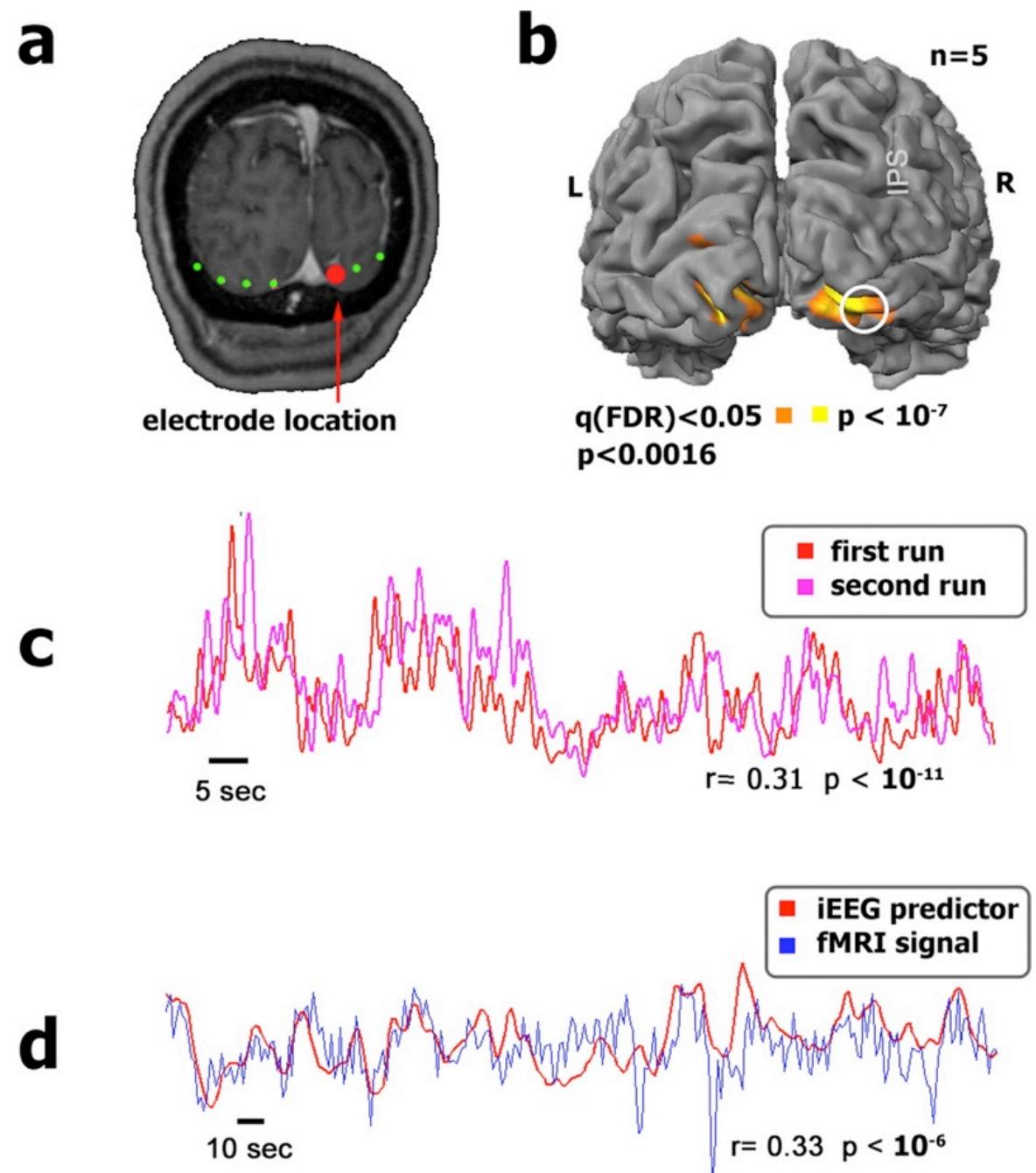
# Individual differences

## Posterior superior temporal sulcus (STS)



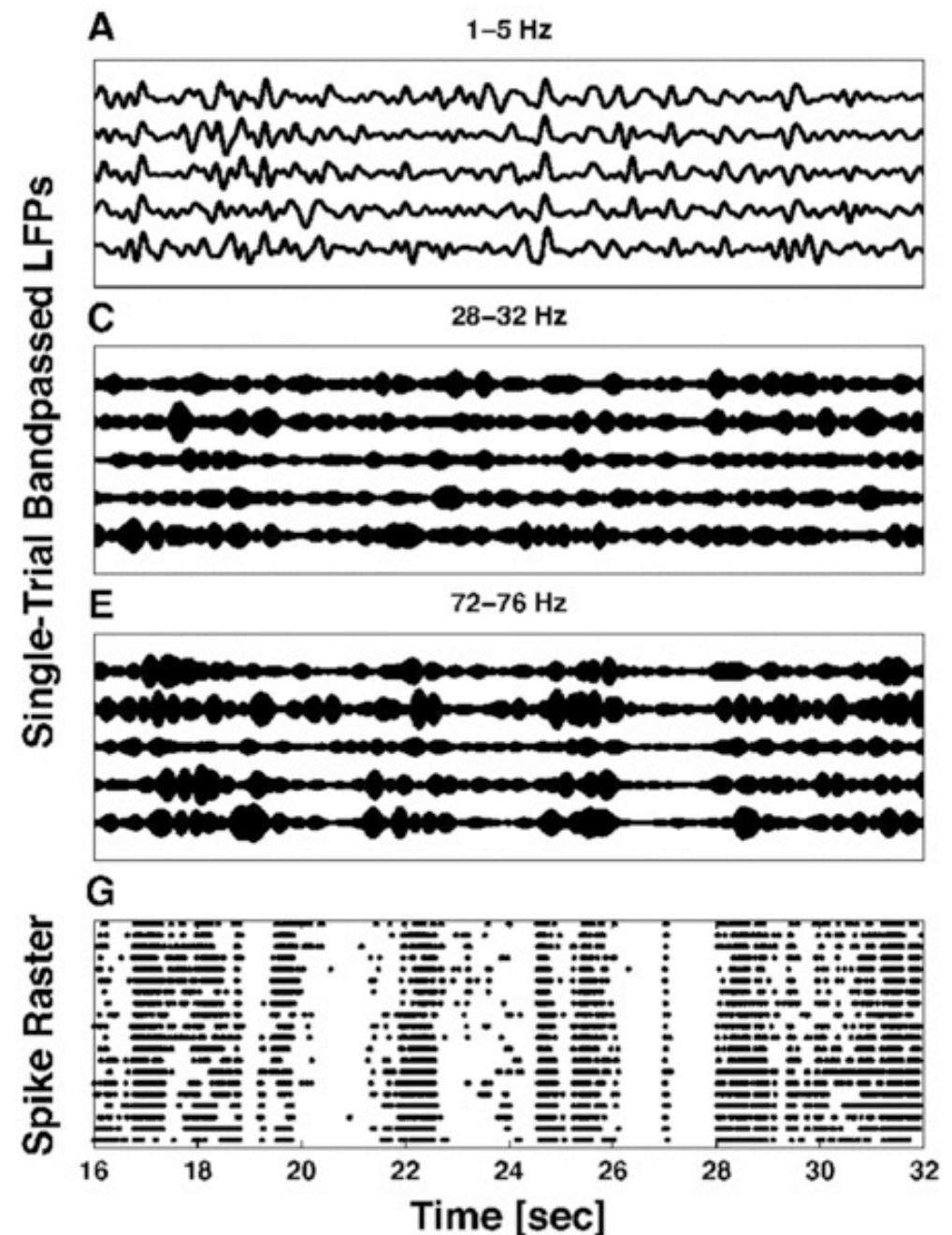
Activity in this brain area differed across subjects, but for each individual subject responses were similar across repeated presentations.

# Inter-trial correlation in iEEG and ISC with fMRI



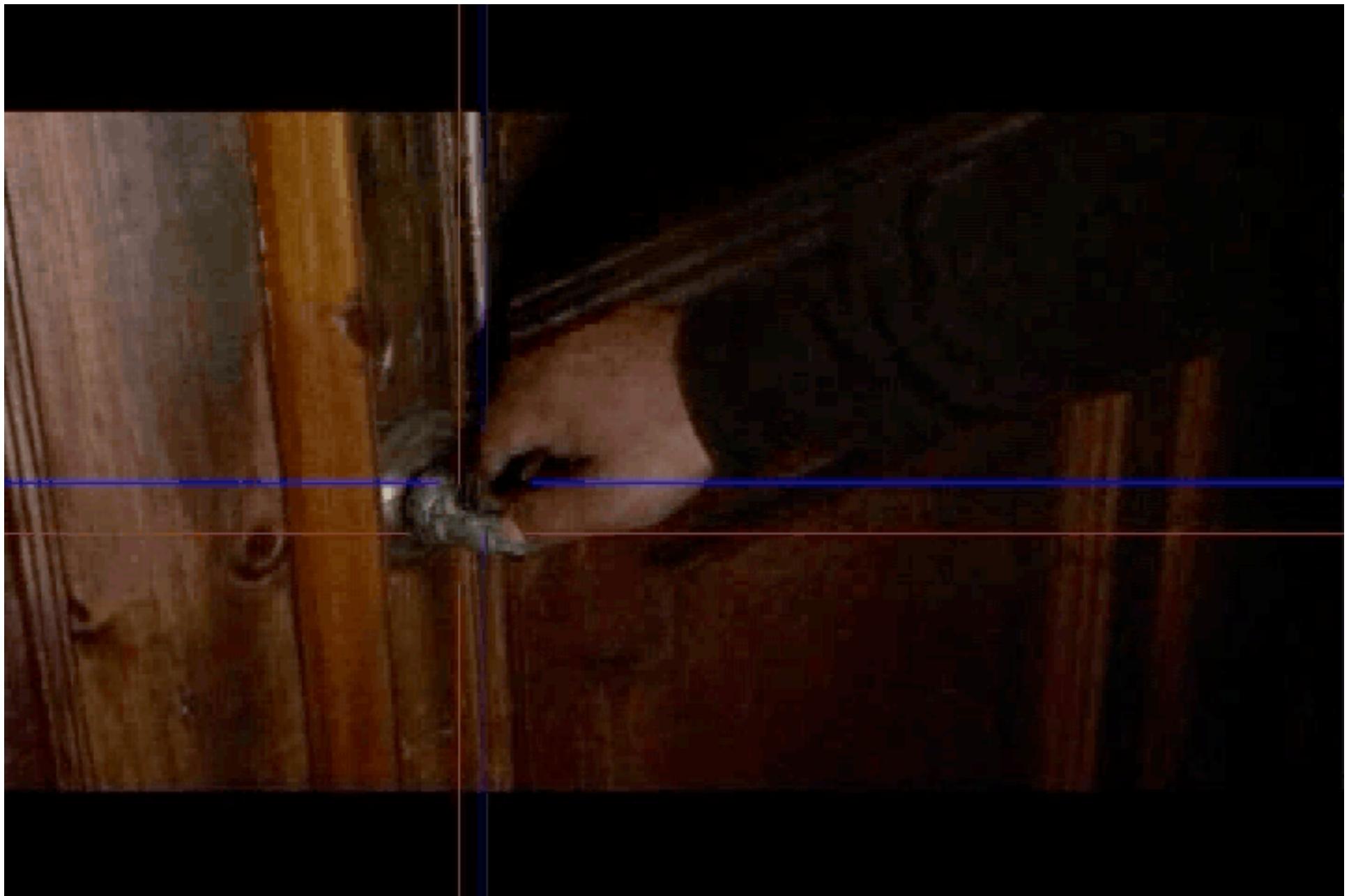
# Inter-trial correlation in LFP and spiking

Anesthetized monkey primary visual cortex

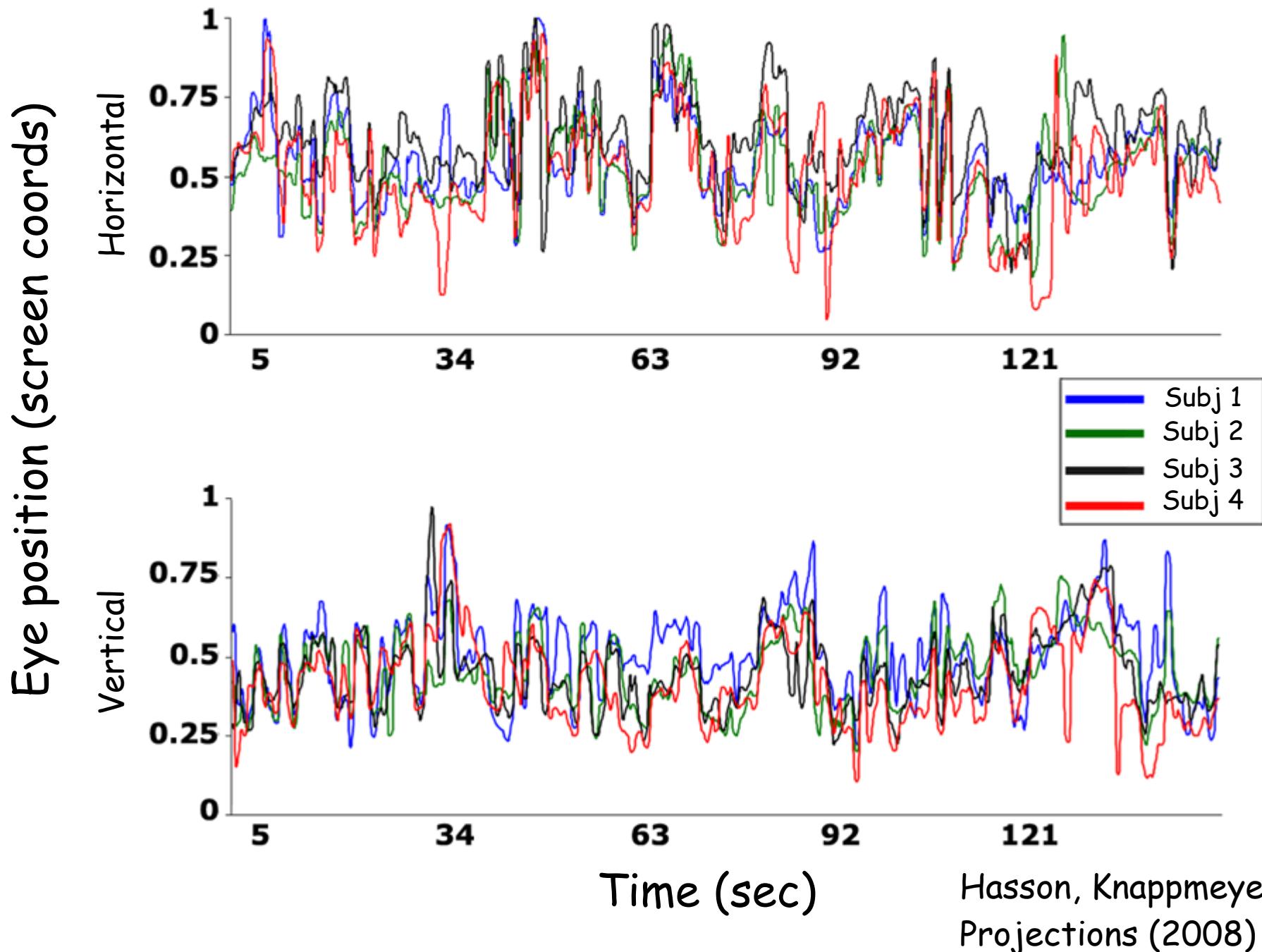


# **Eye position correlation**

# Eye position correlation



# Eye position correlation



# Eye position correlation in depends on content

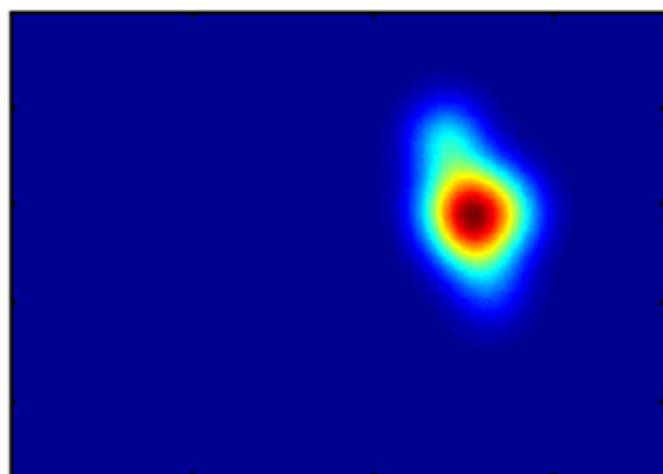
Structured movie



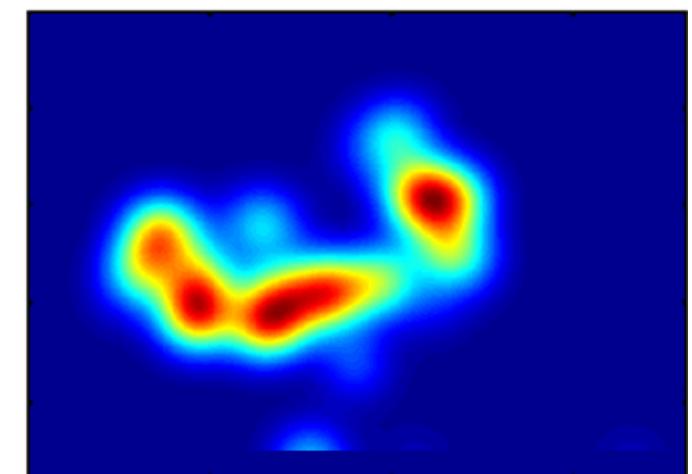
Unstructured movie



Average gaze map (0.5 s)

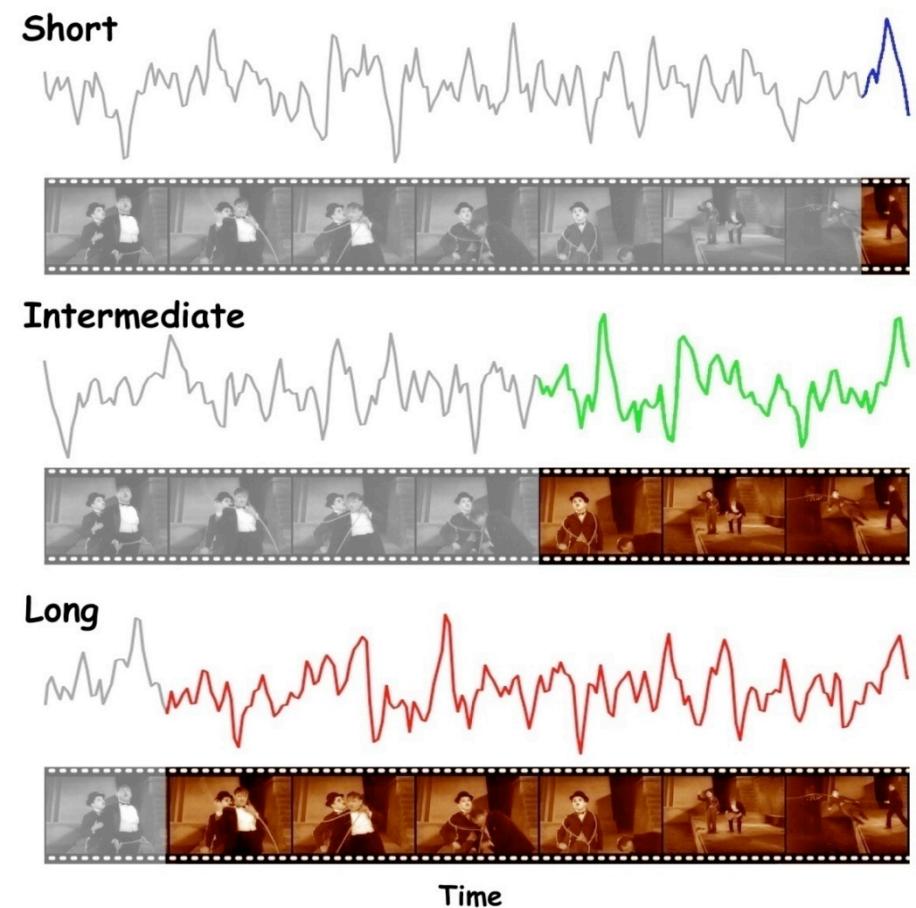
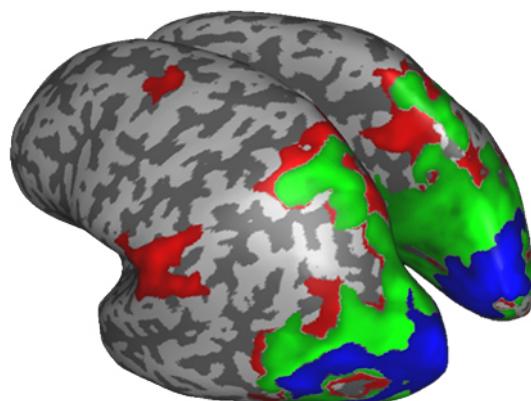


Average gaze map (0.5 s)

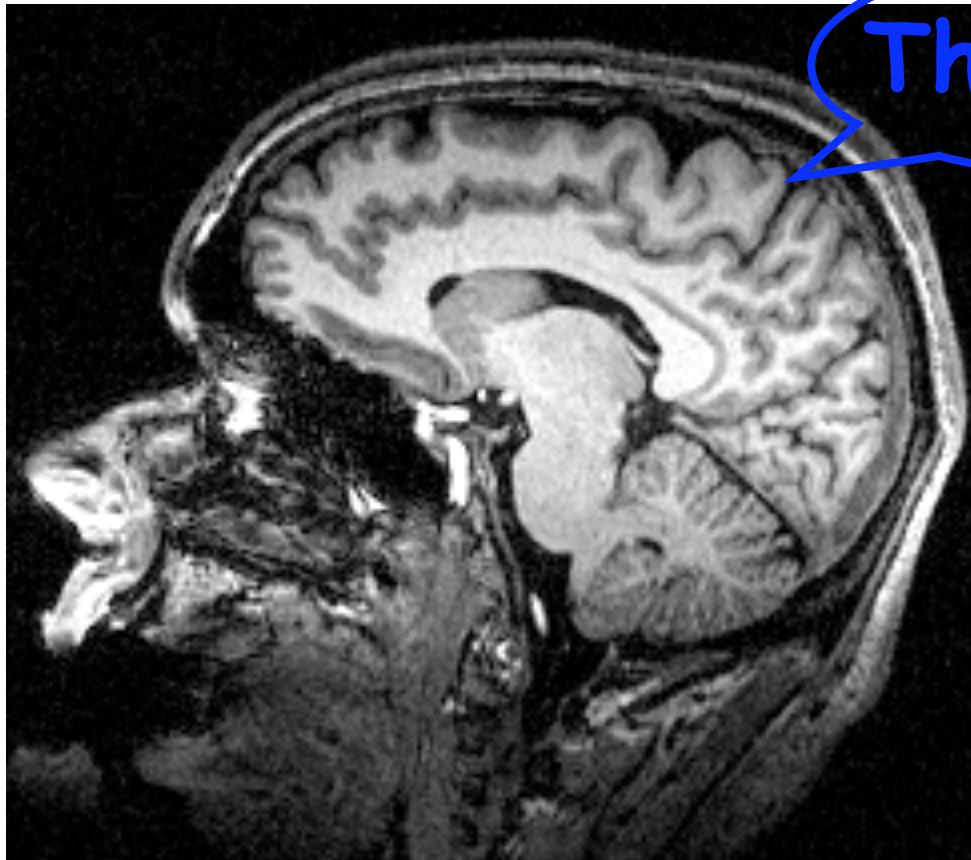


# Summary

- Some films can exert considerable control over brain activity and behavior (e.g., eye movements).
- Dissociation between response reliability and response amplitudes.
- Hierarchy of temporal receptive windows, responsive to sensory information accumulated over different time scales.



Uri Hasson  
Nava Rubin  
Barbara Knappmeyer  
Eunice Yang  
Ignacio Vallines

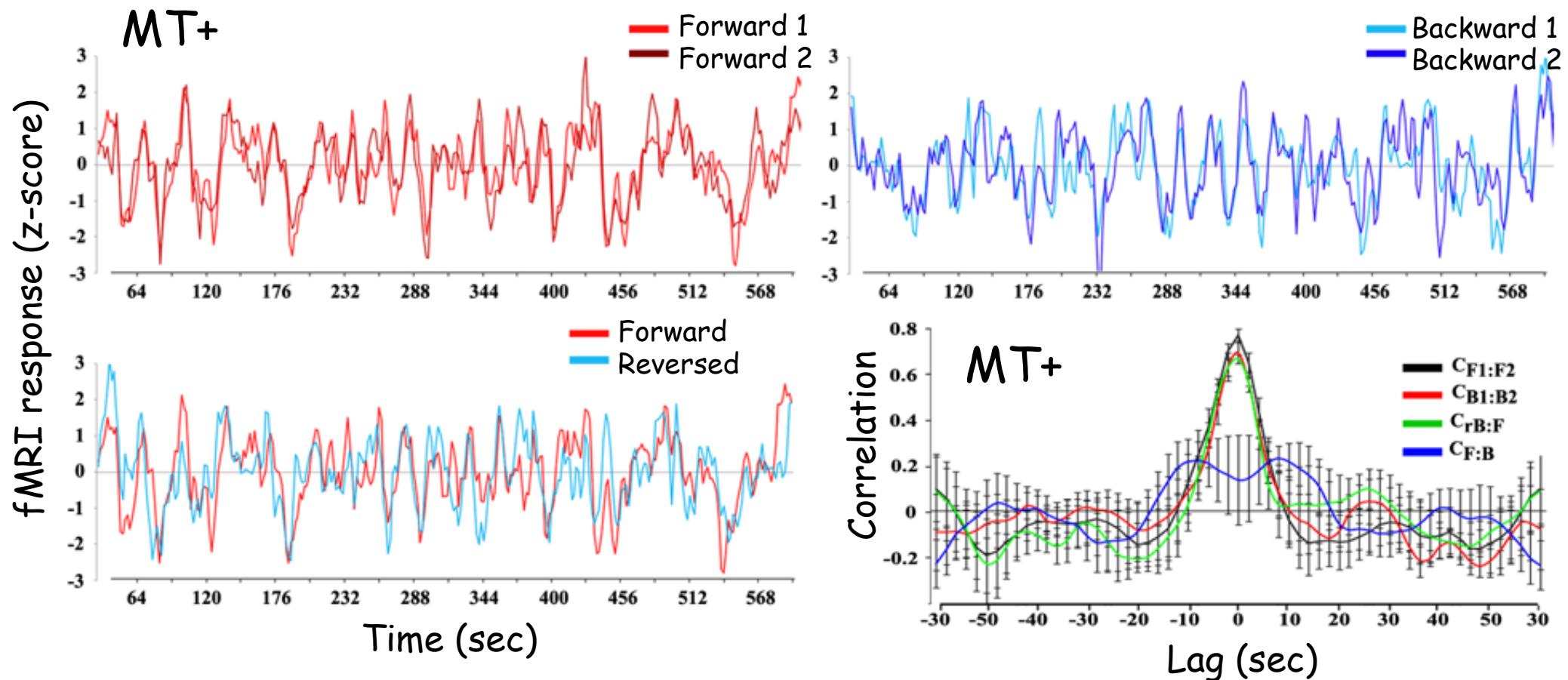


Thank you

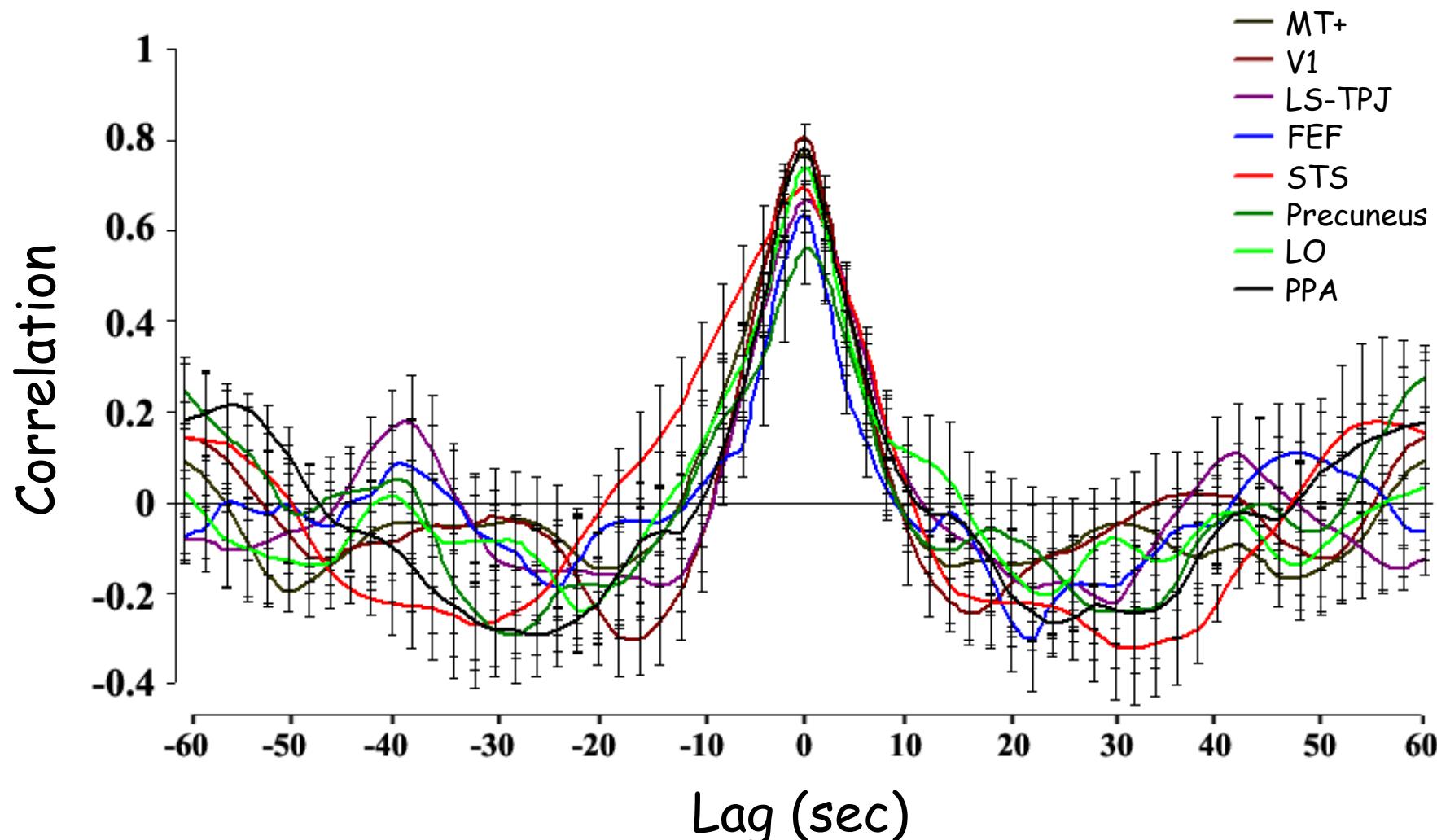
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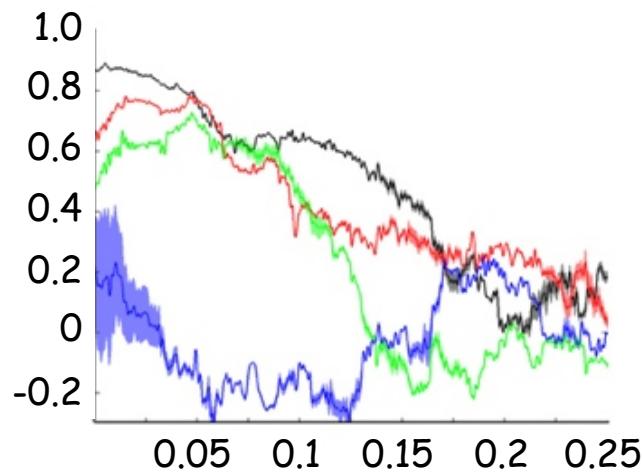
# Independence of time reversal



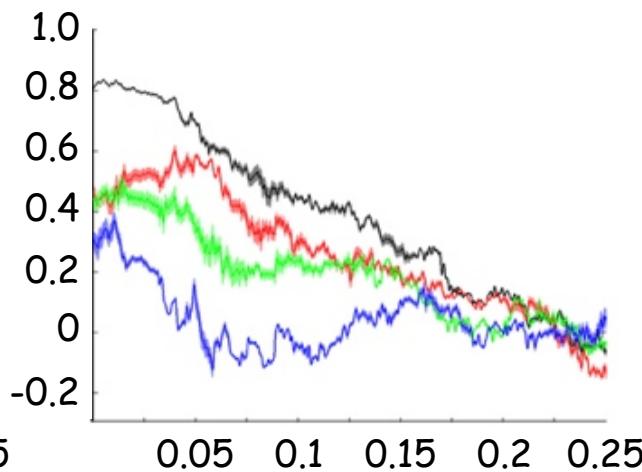
# Time-locked responses regardless of temporal receptive window



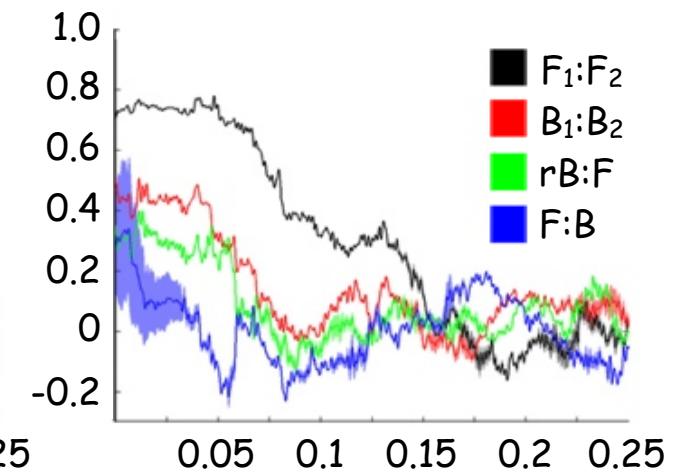
Short TRWs  
(V1, MT+)



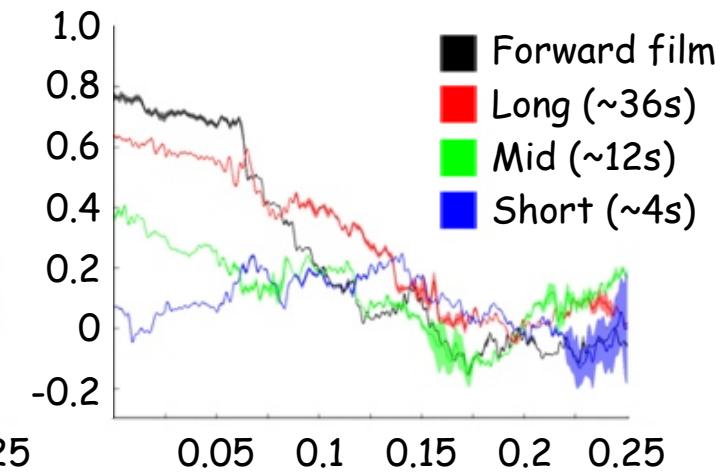
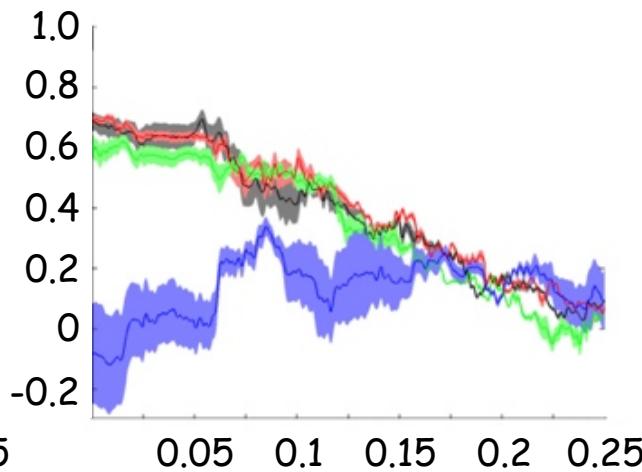
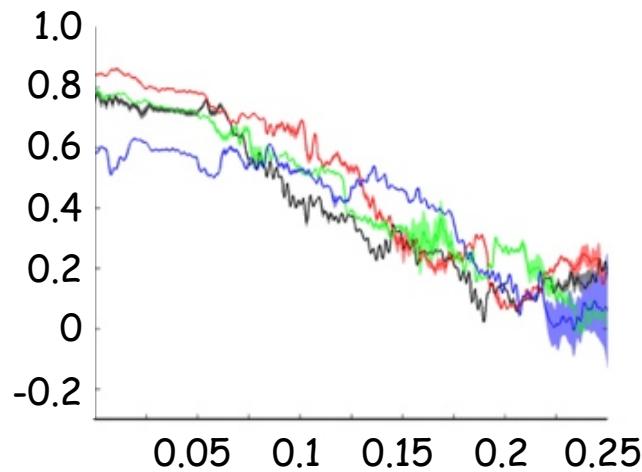
Medium TRWs  
(LO, PPA, STS, precuneus)



Long TRWs  
(FEF, LS, TPJ)

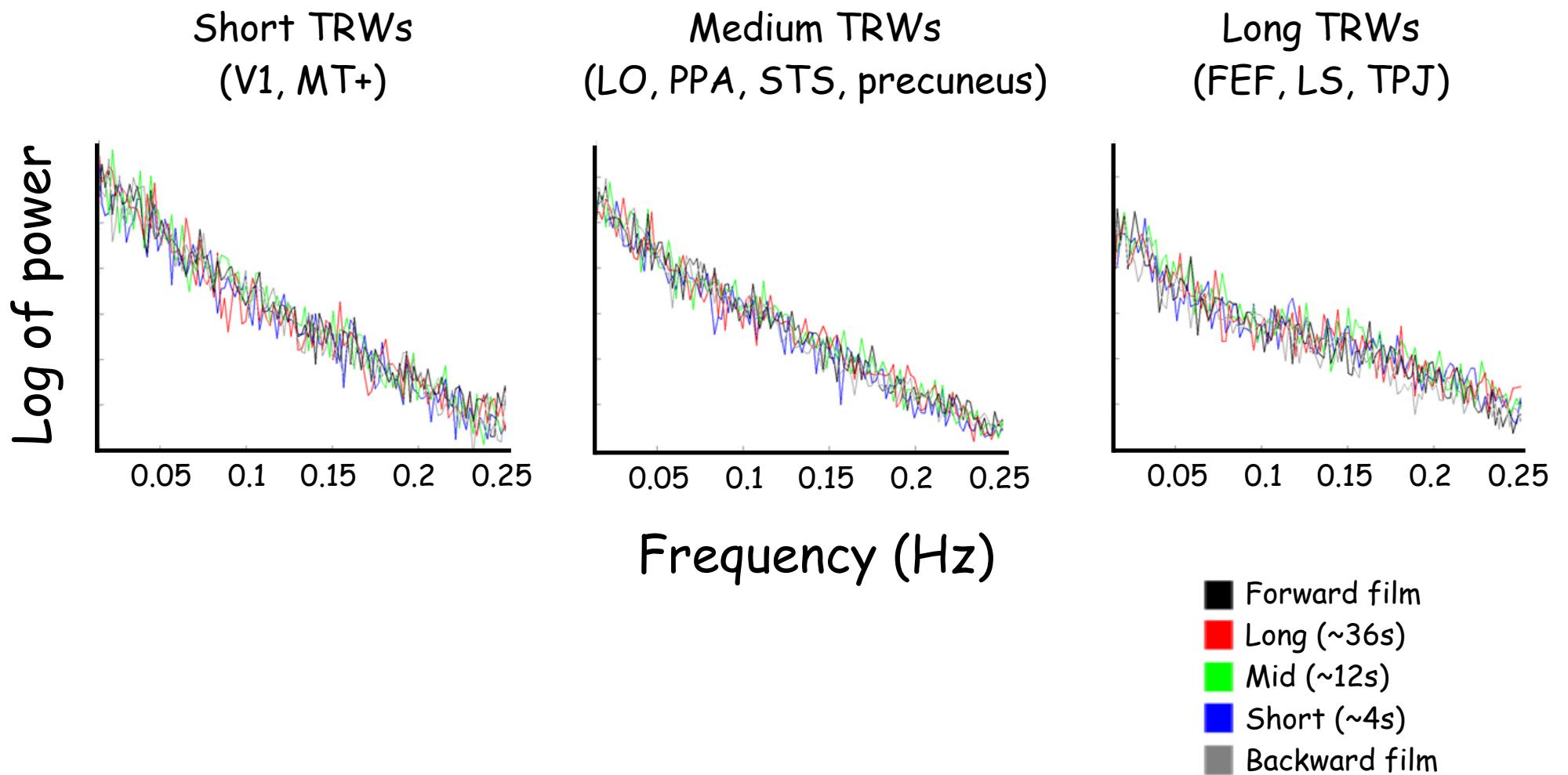


Coherence



Frequency (Hz)

# Equal response power



# Control experiment

# Control experiment



# Control experiment



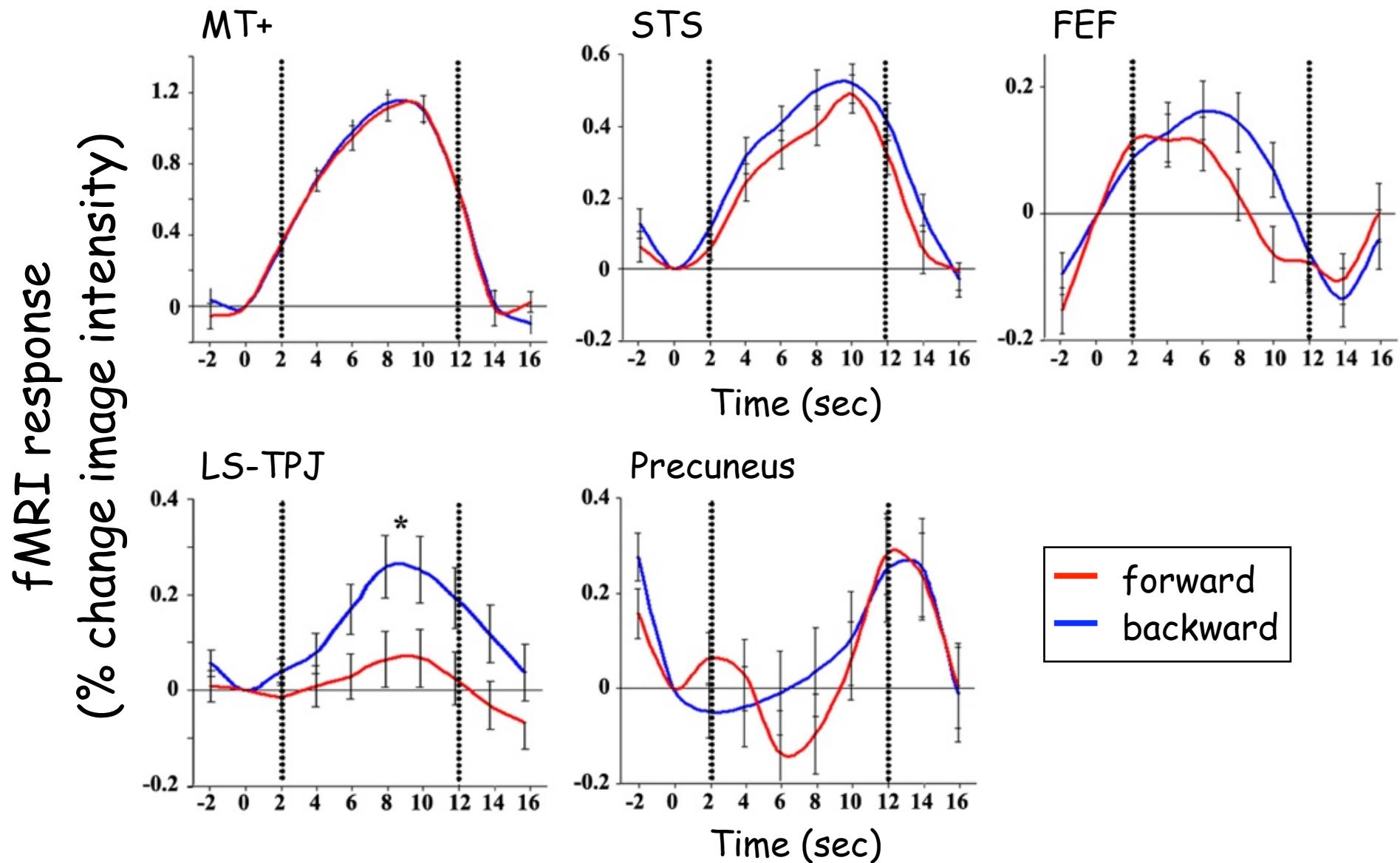
# Control experiment



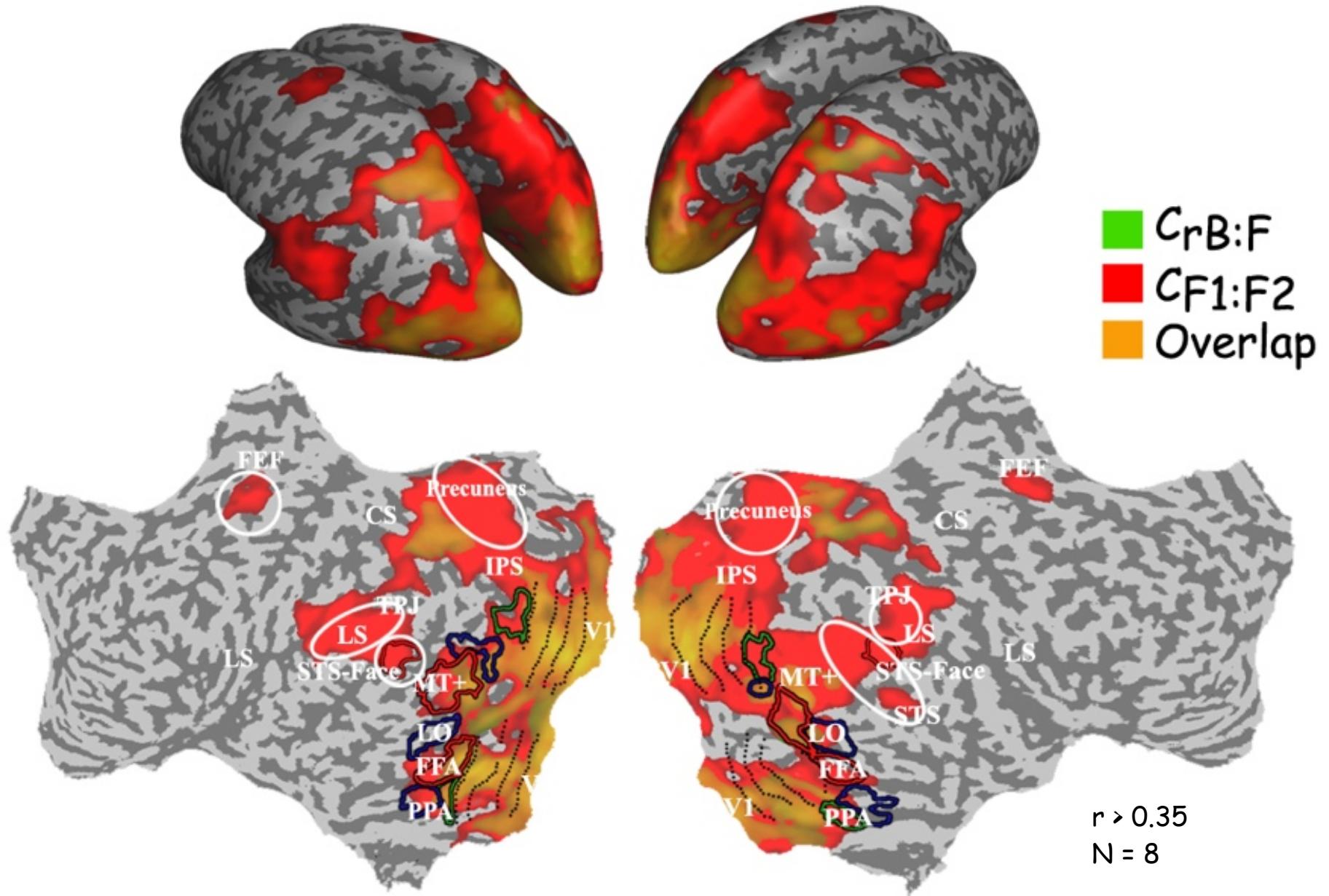
# Control experiment



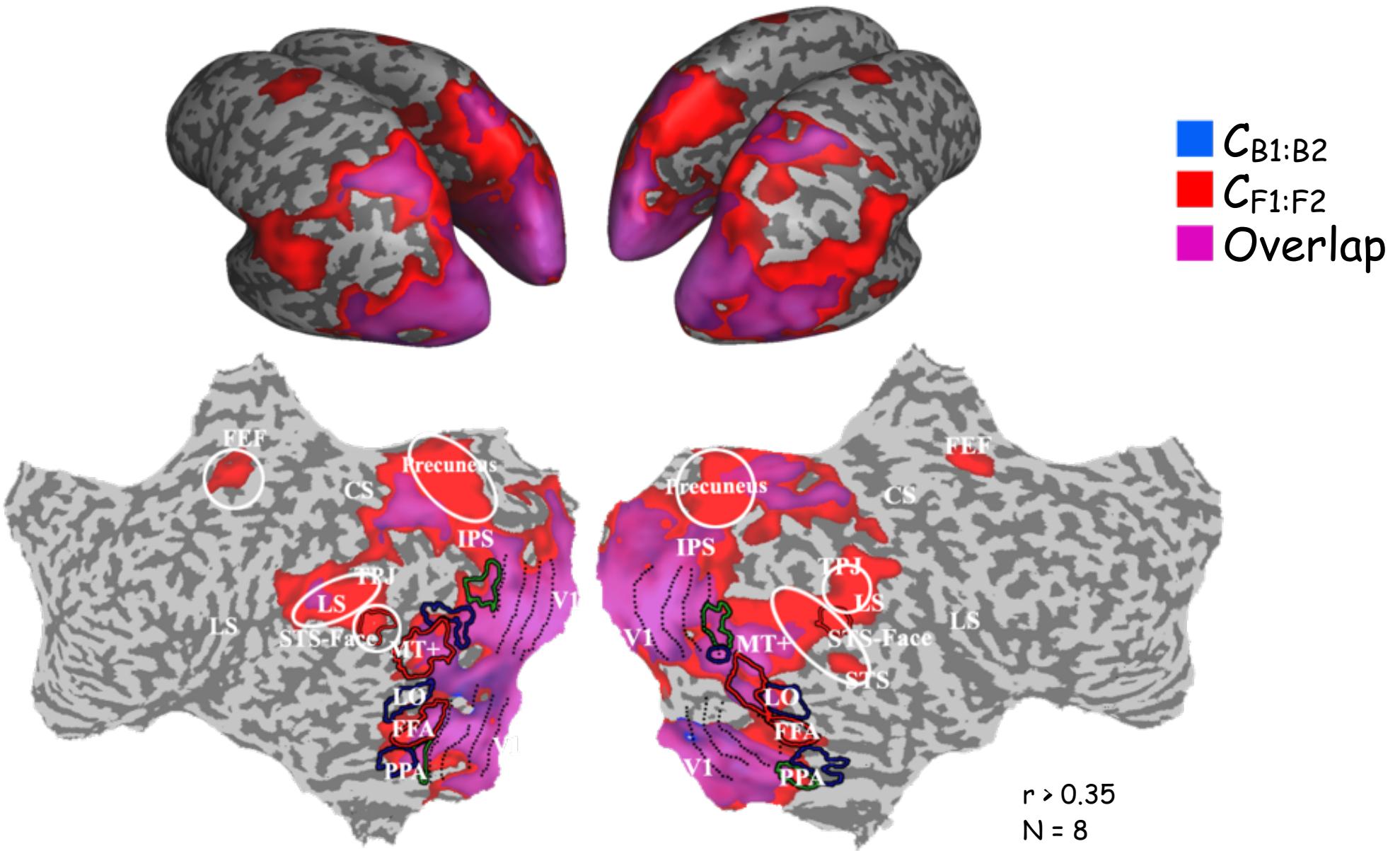
# Control expt: strong responses regardless of time reversal



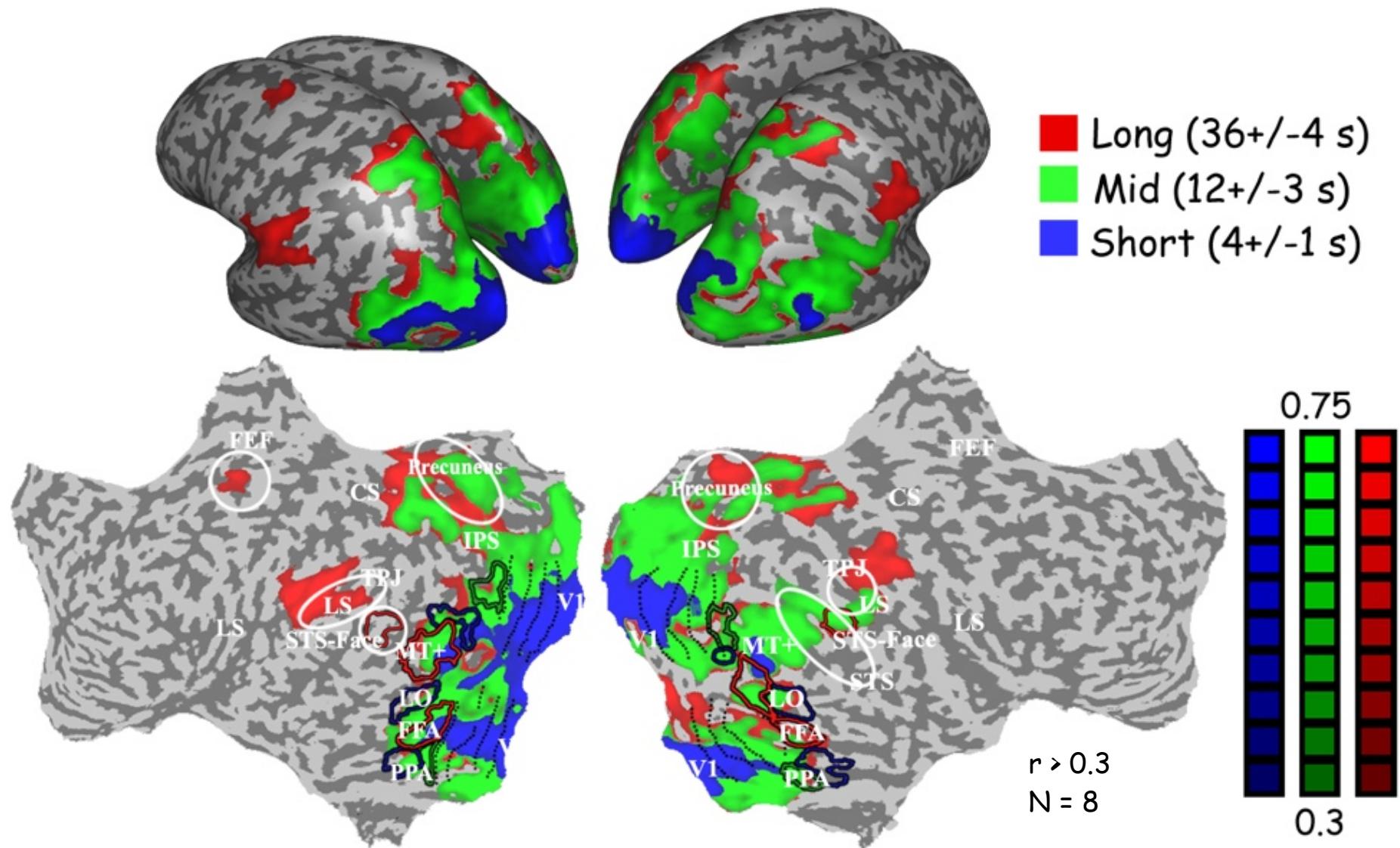
# Dependence on time reversal



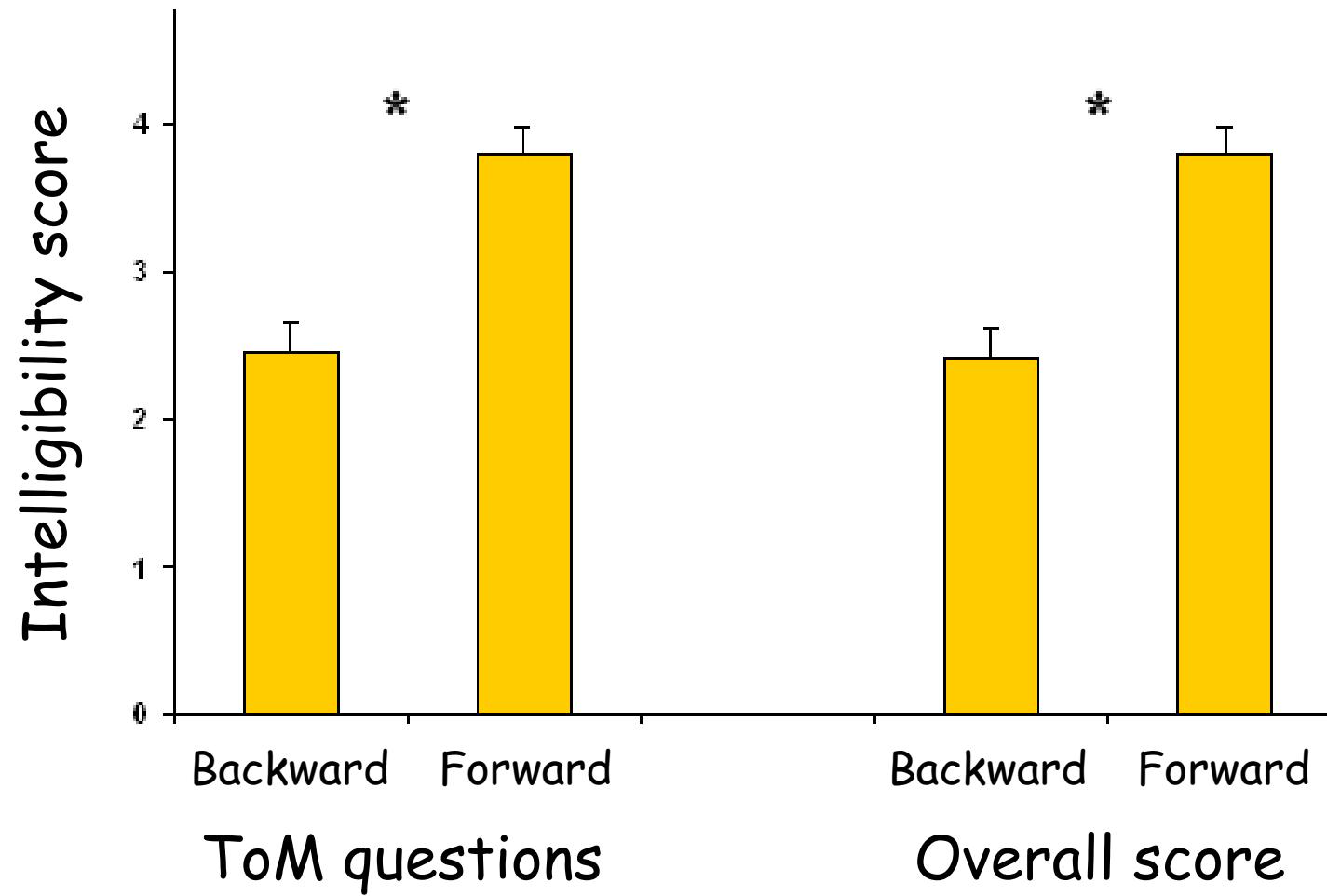
# Dependence on time reversal



# Different time scales in different brain areas



# Behavioral effect of time reversal

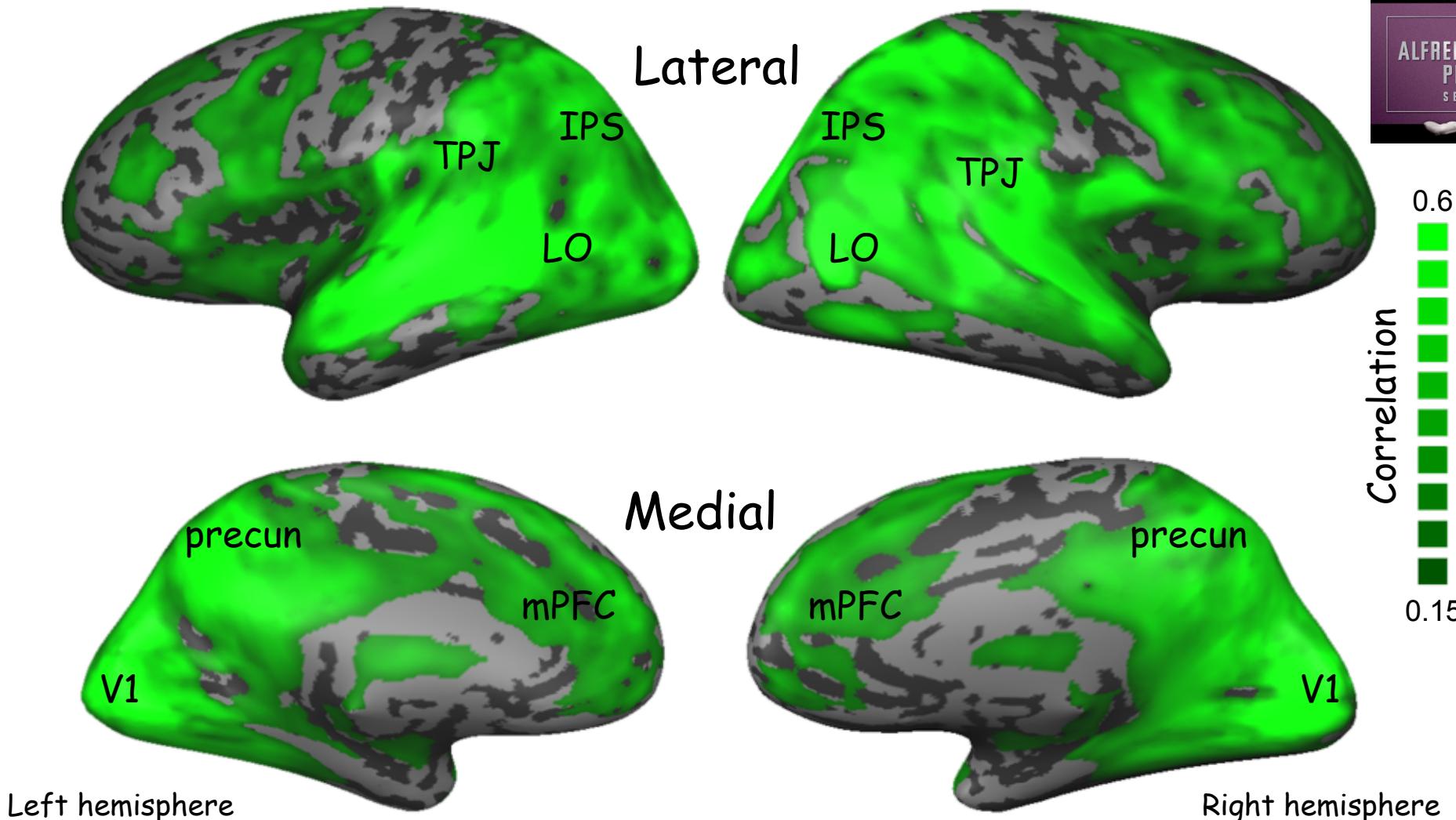
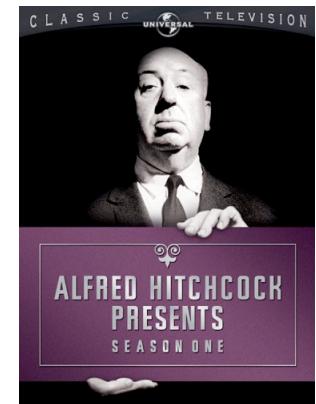


# Possible functions of cortical areas that exhibit long temporal receptive window

- Theory of mind (e.g., Gallagher & Frith, 2003; Saxe & Kanwisher, 2003).
- Narrative (e.g., Xu et al., 2005; Schmitherst et al., 2006).
- Inferences of cause and effect (e.g., Eisenstein & Leyda, 1949; Fonlupt, 2003).
- Expectancy, prediction, & prediction error (e.g., Mumford, 1992; Bischoff-Grethe et al., 2000; Schultz, 2000; Kersten et al., 2004).
- Event segmentation (e.g., Zacks et al., 2001).
- Any/all of the above at a variety of different time scales.



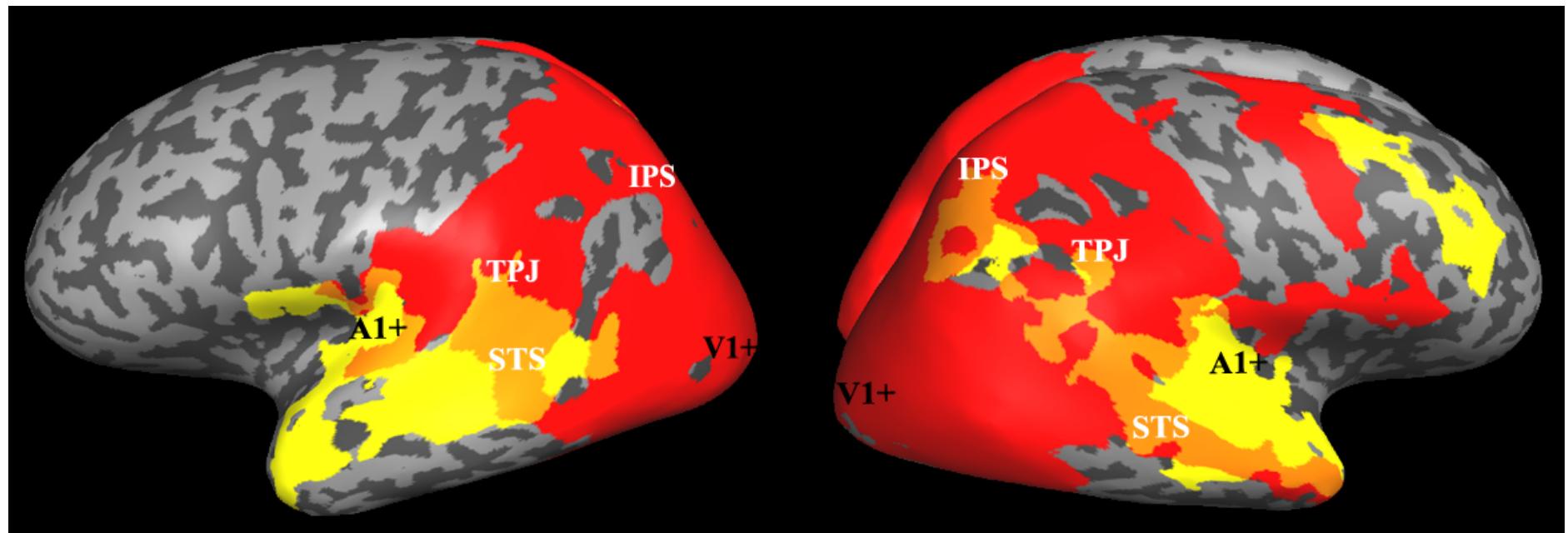
# Do we share the same conscious experience from the same sensory stimulus?



Hasson, Knappmeyer et al., Projections (2008)



# ISC for visual vs audio media



- Silent film
- Overlap
- Audio-book



# Manipulation of the movie content



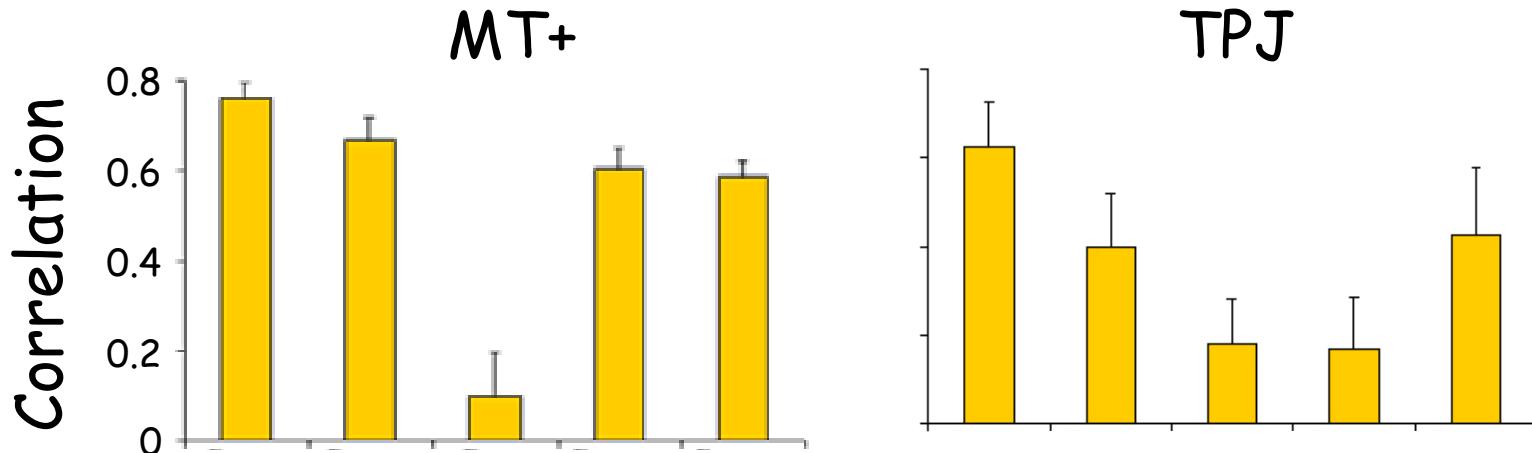
Physical motion



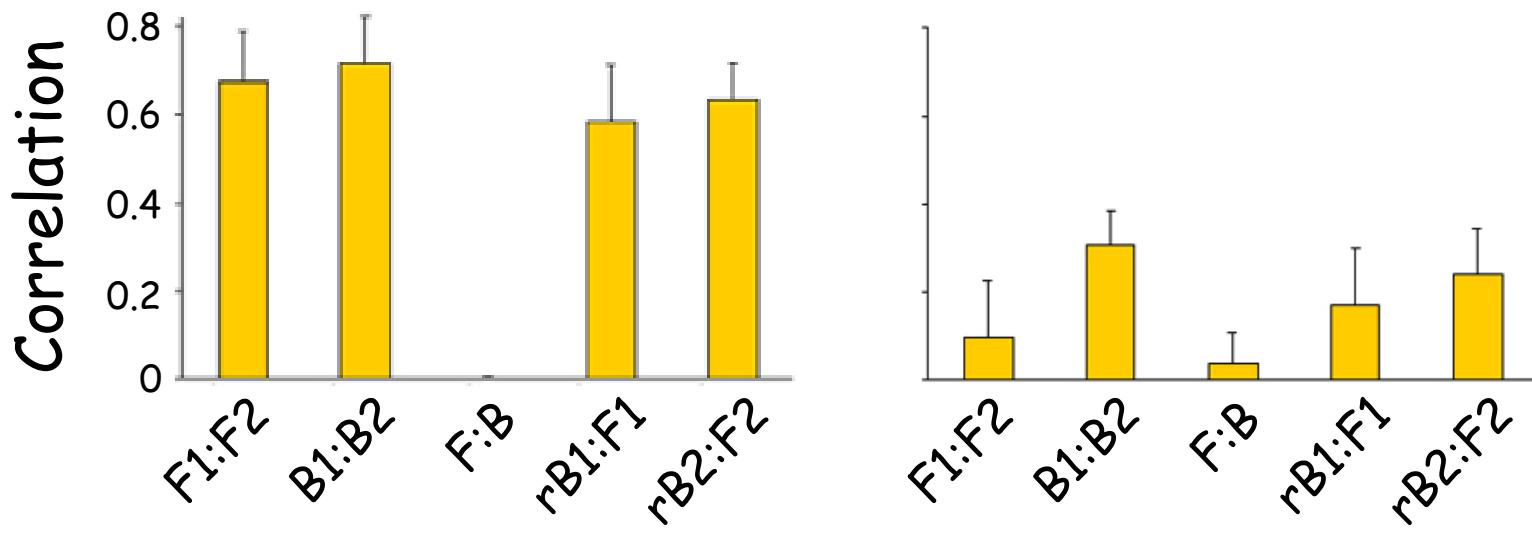
Biological motion

# Dependence on movie content

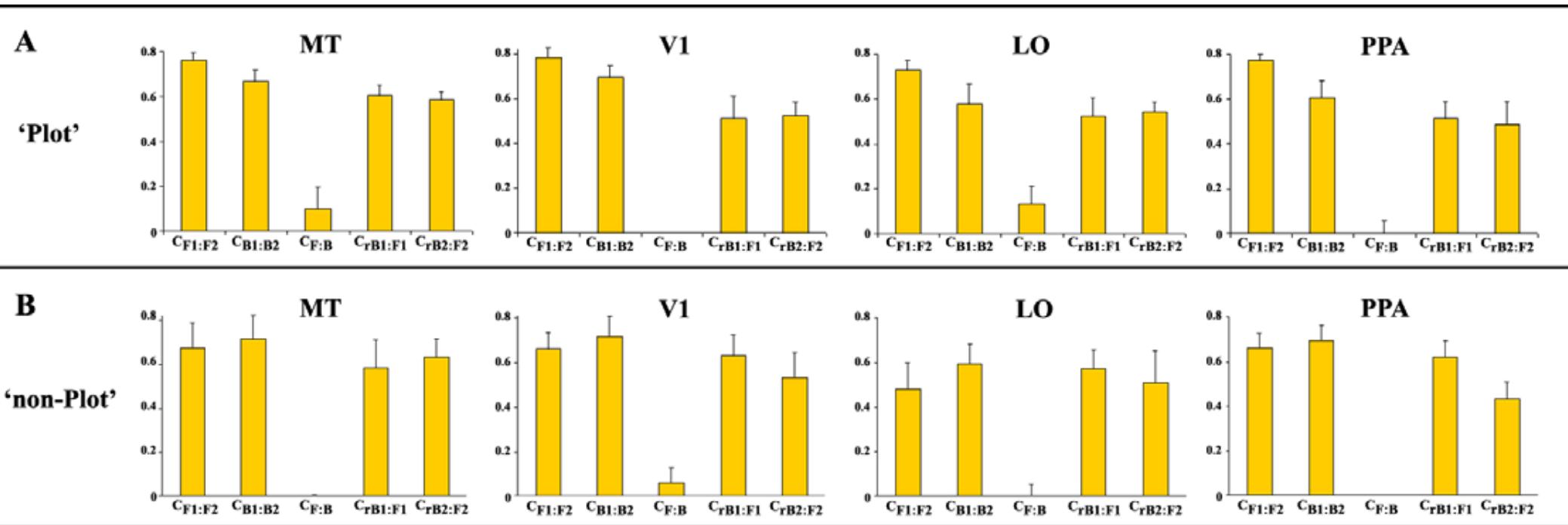
Plot



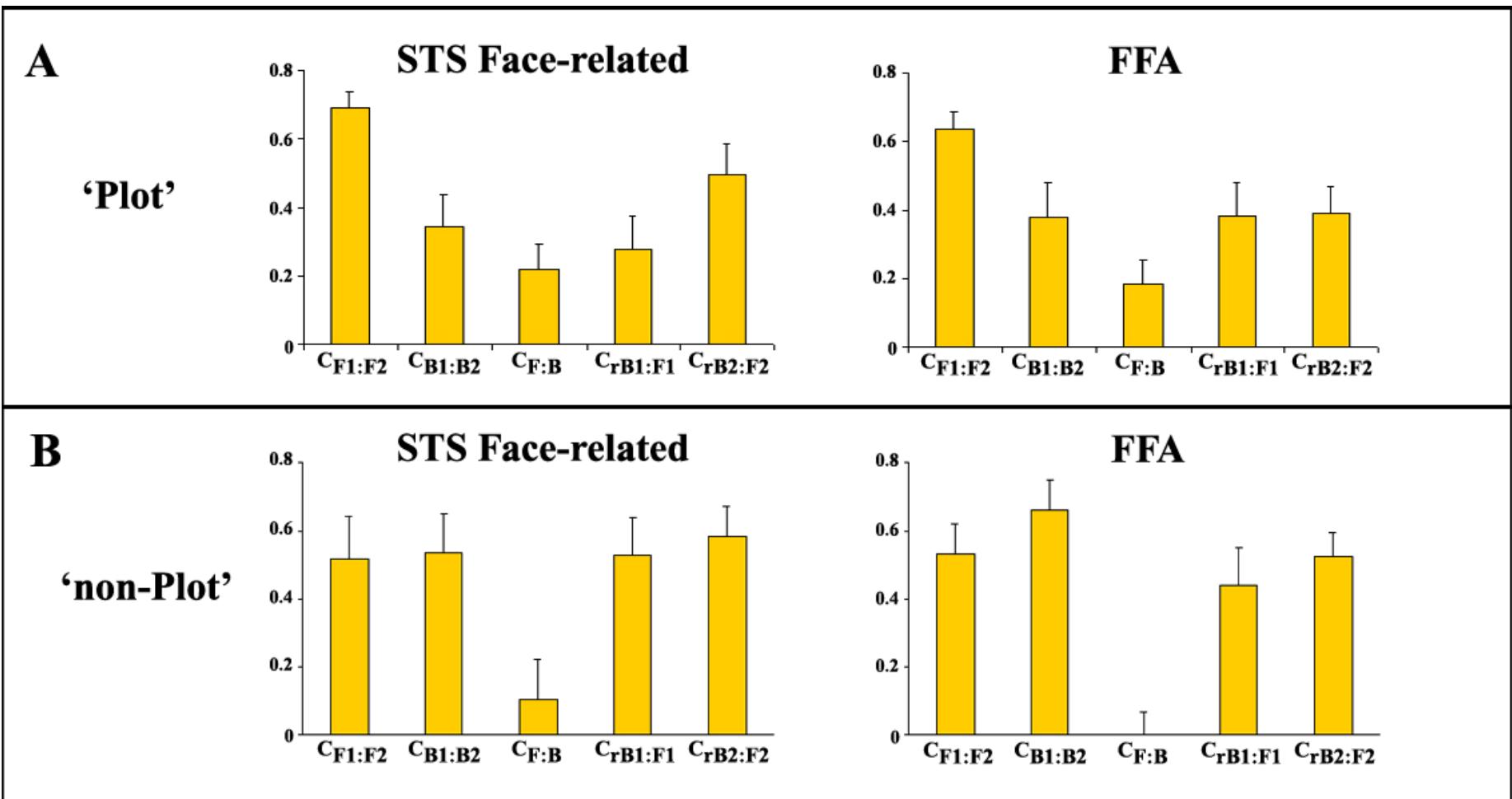
Non-plot



# Independence of time reversal regardless of movie content



# Dependence on time reversal only for plot movies

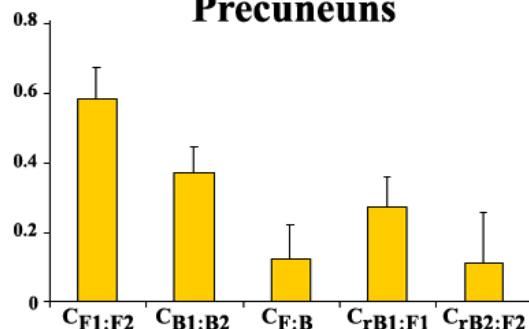


# Dependence on time reversal regardless of movie content

A

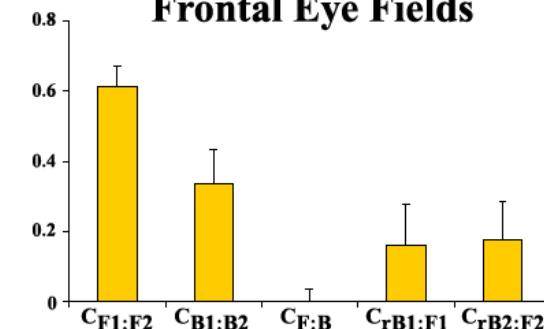
Precuneus

'Plot'



TPJ

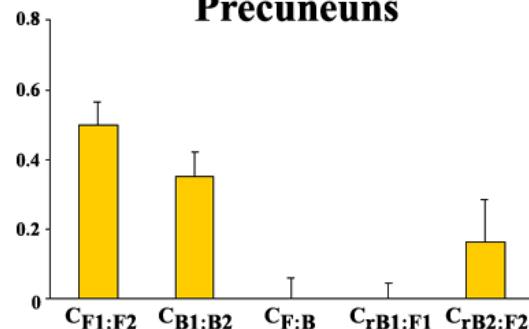
Frontal Eye Fields



B

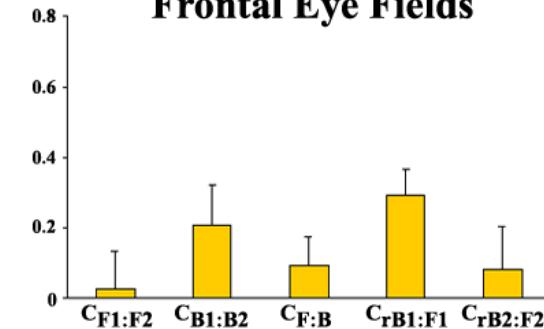
Precuneus

'non-Plot'



TPJ

Frontal Eye Fields



Reproducible responses only for plot movies